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## A Day in the Life of Video Viewers

The influence of consumer motivations/mindset on digital video and ad receptivity April, 2019



Commissioned Partner:

maru/matchbox

This report was produced by IAB. The final report, findings, and recommendations were not influenced by sponsors.

## Acknowledgements

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The final report, findings and recommendations were not influenced by sponsors.

#### Sponsors



#### **Commissioned Partner**

maru/matchbox



## **Objective, Outcome & Methodology**

#### **Objective:**

This study was designed to help illuminate:

- 1. How consumer digital viewing habits—i.e., the motivations and mindset which lead them to video watching—impact their receptivity to advertising
  - Contextual Relevance
  - Mindset/Motivation Relevance
  - Behavioral Relevance
  - Demo Relevance
  - General, Untargeted
- 2. Identify any existing correlations between video and ad attention/relevance/receptivity

#### Outcome:

- ✓ Why is this important to publishers?
- ✓ How can advertisers use this information?

Research results will provide both insight and guidance to advertisers and publishers for creation and delivery of messaging.

#### Methodology:

- An online survey was fielded among online panel (~250,000 US members)
- The total sample included
  - 1,544 U.S. consumers
  - ages 13+
  - representative of Census
- Field dates: 3/19/19-3/27/19



## A Day in the Life of Video Viewers

#### **Study Introduction**

This study delves into how consumers really watch digital video – beyond dayparts, demos and/or personas. It illuminates how perception of different types of video advertising is impacted by the motivations and mindset a consumer is experiencing as they choose to watch.

The research results are demonstrated through six categories representing 11 different motivations/mindsets. These categories are mapped to video types viewed and by device used. The analysis provides correlations between video content and attention to ads, ad relevance and ad receptivity when in these motivation/mindset states.

Overarching findings show that video viewing motivations/mindsets change throughout the day—as one would expect. And as consumers move between these states, their ad receptivity changes. Contextual, behavioral and demographics all have impact on ad receptivity within the context of motivation and mindset. Consumers report having different preferences for ad relevance types when experiencing different motivations/mindsets (e.g., one might prefer contextually vs. behaviorally relevant ads—or be open to completely untargeted ads—given their typical motivation/mindset when watching particular digital video types).

The results are intended to help marketers and ad sellers better understand ways in to leverage video viewing opportunities by consumer intent and preference, setting up a foundation for better ad testing and optimization of delivery.

Motivation/Mindset Description					
Relaxation	To relax at the end of the day/during free time				
Appointment	I have planned to watch alone				
Appointment	I have planned to watch with others				
	l stumble-upon or get pulled into watching				
Spontaneous	To spontaneously view/share with others				
	To catch up on popular/viral videos				
Econict	To take a break during the day				
Escapist	To pass time while traveling				
Educational	To learn a new skill				
Euucational	To help me with a project/task				
Informative	To get ready for the day				

Ad Relevance							
Contextual Relevance	Mindset/ Motivation Relevance	Behavioral Relevance	Demo Relevance	General, Untargeted			



### **General Findings**

The following general insights were identified during analysis of this study and should be kept in mind:

74% of U.S. consumers age 13+ watch streaming/online video at least weekly

41% watch daily+

Younger online video viewers (13-17) watch digital video much more frequently than older segments

Nearly 5x as many in the18-34 age range stream daily vs those 55+ adults

On average, Weekly Online Video Viewers:

- > Watch video while experiencing 3+ motivations/mindset states each day
- > Watch while in 7+ motivations/mindset states each week



## Key Findings: Motivations, Mindset & Content

- Nearly 90% of weekly online video viewers say that they stream to relax at the end of the day/during free time—the highest percentage of any motivation/mindset
  - Males are more likely to watch video to pass the time while traveling or to help them with a particular project (females do not over index for any particular state)
  - Overall, consumers are most attentive to content when they are preparing for the day, learning a new skill or working on a task/project
    - The younger the audience, the more likely they are to report watching digital video when experiencing particular motivations or in a particular mindset. For example, 18-34s over index when in the following states: Spontaneous, Escapist, and when Appointment Viewing



## **Key Findings: Content + Ads**

- Digital video viewers are significantly more attentive to both content <u>and</u> ads when watching Educational videos
- When content attention is in "background" mode (e.g., to relax or be entertained), ad attention is higher

## Key Findings: Ad Specific

- Nearly 80% of digital video viewers accept free content as a value exchange for watching advertising
- Overall, consumers are highly attentive to <u>ads</u> when they are preparing for the day, learning a new skill or working on a project
- More digital video viewers—56%—say that they prefer ads related to the content they're watching than other choices (e.g., receiving a supermarket ad when watching a cooking video vs other motivations/mindsets)
- And receiving a contextually relevant ad increases ad receptivity
- An average of 37% of consumers surveyed reported that ad receptivity increases when their preferred ad type is delivered for that particular motivation/mindset
- Overall, consumers say they prefer content relevant video ads. However, other types of relevance can be effectively leveraged for ad delivery given the right time and device, including: motivations/mindset, behavioral based, demographics and untargeted ads



## Key Findings: Ad & Devices

- When examining devices: consumers viewing on smartphone, tablet and computer prefer short or skippable ads; Connected TV viewers prefer short ads
  - > "Countdown" ads are less important to all digital video viewers surveyed



## **Introduction to Motivation & Mindsets**

Consumer Motivation and Mindset states have been studied to determine which might increase ad receptivity while watching digital video:

Motivation/Mindset	Description
Relaxation	To relax at the end of the day/during free time
Appointment	I have planned to watch alone
Appointment	I have planned to watch with others
	I stumble-upon or get pulled into watching
Spontaneous	To spontaneously view/share with others
	To catch up on popular/viral videos
Econist	To take a break during the day
Escapist	To pass time while traveling
Educational	To learn a new skill
Euucational	To help me with a project/task
Informative	To get ready for the day



# Top viewing motivations/mindsets: relaxation, appointment viewing and escapist/break time

% Who View Online/Streaming Video Weekly+ in Each State

75%+	To relax at the end of the day, at free time I have planned to watch alone To take a break during the day	89% 76% 75%
50-74%	I stumble-upon or get pulled into watching I have planned to watch with others To spontaneously view/share with others To get ready for the day To catch up on popular, viral videos	68% 63% 60% 58% 57%
40-49%	To learn a new skill To help me with a project/task To pass time while traveling	46% 46% 43%



# Who's viewing what and why?

#### Viewing motivations/mindsets are identified by video viewing need state

Motivations/Mindset		Top State
Relaxation	To relax at the end of the day/free time	Relaxed (50%)
Appointment	I have planned to watch alone	Entertained (38%); Relaxed (38%)
	I have planned to watch with others	Entertained (42%)
	I stumble-upon/get pulled into watching	Entertained (39%)
Spontaneous	To spontaneously view/share with others	Entertained (41%)
opontaneous	To catch up on popular/viral videos	Entertained (35%)
Escapist	To take a break during the day	Relaxed (40%)
	To pass time while traveling	Entertained (42%)
Educational	To learn a new skill	Informed (43%)
Educational	To help me with a project/task	Informed (45%)
Informational	To get ready for the day	Informed (35%)



### Viewing motivations fall into buckets that align with specific video types

Motivations/Mindset		Top Types Viewed
Relaxation	To relax at the end of the day/free time	TV Shows (42%)
Appointment	I have planned to watch alone	Movies (38%)
Appointment	I have planned to watch with others	Movies (46%)
	I stumble-upon/get pulled into watching	UGC Video Clips (46%)
Spontaneous	To spontaneously view/share with others	UGC Video Clips (39%)
opolitalieous	To catch up on popular/viral videos	UGC Video Clips (39%)
Escapist	To take a break during the day	UGC Video Clips (36%)
LSCapist	To pass time while traveling	UGC Video Clips (32%)
Educational	To learn a new skill	Instructional Videos (46%)
Educational	To help me with a project/task	Instructional Videos (47%)
Informational	To get ready for the day	News/Weather (46%)



#### Viewing motivations fall into buckets that align with certain devices

Motivations/Mindset		Top Devices Used
Relaxation	To relax at the end of the day/free time	Connected TV (51%)
Appointment	I have planned to watch alone	Connected TV (51%)
	I have planned to watch with others	Connected TV (63%)
	I stumble-upon/get pulled into watching	Smartphone (52%)
Spontaneous	To spontaneously view/share with others	Smartphone (53%)
opontaneous	To catch up on popular/viral videos	Smartphone (52%)
Fecanist	To take a break during the day	Smartphone (49%)
Escapist	To pass time while traveling	Smartphone (61%)
Educational	To learn a new skill	Computer (50%)
Educational	To help me with a project/task	Computer (52%)
Informational	To get ready for the day	Smartphone (45%)



# Summary: viewing motivations fall into buckets that align with specific video types, devices and emotions

Motivations/Mindset		Top Formats Viewed	Top Devices Used	Top State
Relaxation	To relax at the end of the day/free time	TV Shows (42%)	Connected TV (51%)	Relaxed (50%)
Appointment	I have planned to watch alone	Movies (38%)	Connected TV (51%)	Relaxed, Entertained (38%) (tie)
Appointmont	I have planned to watch with others	Movies (46%)	Connected TV (63%)	Entertained (42%)
	I stumble-upon/get pulled into watching	UGC Video Clips (46%)	Smartphone (52%)	Entertained (39%)
Spontaneous	To spontaneously view/share with others	UGC Video Clips (39%)	Smartphone (53%)	Entertained (41%)
opontaneous	To catch up on popular/viral videos	UGC Video Clips (39%)	Smartphone (52%)	Entertained (35%)
Fecanist	To take a break during the day	UGC Video Clips (36%)	Smartphone (49%)	Relaxed (40%)
Escapist	To pass time while traveling	UGC Video Clips (32%)	Smartphone (61%)	Entertained (42%)
Educational	To learn a new skill	Instructional Videos (46%)	Computer (50%)	Informed (43%)
Euucationai	To help me with a project/task	Instructional Videos (47%)	Computer (52%)	Informed (45%)
Informational	To get ready for the day	News/Weather (46%)	Smartphone (45%)	Informed (35%)

Q5. During each of the following scenarios, what device(s) do you typically use to watch streaming or online video?

Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

Base: Weekly Online Video Viewers who view in each scenario



# Younger audiences skew higher in watching video when experiencing particular motivations or in a particular mindset

#### Weekly Viewers' Age by Motivator/Mindset

	Relaxation		Sp	ontaneou	S	Esc	apist	Арроі	ntment	Educat	tional	Informative
	Total	To relax	l stumble- upon	To spontaneously view with others	To catch up on popular videos	To take a break	To pass time/ traveling	I have planned to watch others	I have planned to watch alone	To help me with a project	To learn a skill	To get ready
13-17	9%	128	138	149	158	134	170	132	129	167	139	129
18-34	29%	134	149	156	157	143	172	158	144	166	170	147
35-54	36%	98	90	91	88	95	83	92	94	83	86	96
55+	25%	54	45	30	31	45	17	34	48	24	26	42



# Males are more likely to watch video to pass the time while traveling or to help them with a particular project

Weekly Viewers' Gender by Motivation/Mindset

		Relaxation	S	pontaneo	JS	Es	capist	Арроі	ntment	Educat	ional	Informative
	Total	To relax	l stumble- upon	To spontaneously view with others	To catch up on popular videos	To take a break	To pass time while traveling	I have planned to watch others	l have planned to watch alone	To help me with a project	To learn a skill	To get ready
Male	49%	103	107	113	118	107	122	113	108	122	119	119
Female	51%	97	93	88	83	94	79	88	92	79	82	82
								Motivati skew				

heavily male

## Educational and Appointment viewing gets the most content attention

Pay attention to content in the following viewing motivations (Top 2 Box)





19 Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios? Base: Weekly Online Video Viewers who view in each scenario

## Viewing <u>advertising</u>: When are they paying attention?

# Consumers pay more attention to ads depending upon the motivation/mindset

When preparing for the day or when learning, consumers are highly attentive to ads





21 Q11. [Top 2 Box] How much attention do you give the ads when you see them in each of the following Motivations/Mindsets? (Pay more/a lot more attention than average to ads) Base: Weekly Online Video Viewers who view in each Motivations/Mindset

## Viewers significantly more attentive to both content <u>and</u> ads when watching Educational videos

			Above A	verage
		Top Feelings	Content	Ads
Relaxation	To relax at the end of the day/free time	Relaxed (50%)	61%	35%
Appointment	I have planned to watch alone	Relaxed, Entertained (38%) (tie)	70%	35%
Appointment	I have planned to watch with others	Entertained (42%)	72%	35%
	I stumble-upon/get pulled into watching	Entertained (39%)	52%	35%
Spontaneous Escapist	To spontaneously view/share with others	Entertained (41%)	59%	37%
	To catch up on popular/viral videos	Entertained (35%)	55%	39%
Feeeriet	To take a break during the day	Relaxed (40%)	53%	33%
Escapist	To pass time while traveling	Entertained (42%)	56%	38%
Educational	To learn a new skill	Informed (43%)	80%	40%
	To help me with a project/task	Informed (45%)	78%	40%
Informational	To get ready for the day	Informed (35%)	59%	41%

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Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios? (more/a lot more attention)

Q11. [Top 2 Box] How much attention do you give the ads when you see them in each of the following scenarios? (more/a lot more attention)

22 Base: Weekly Online Video Viewers who view in each scenario

## We also see increased ad attention for particular mindsets when content attention is in 'background' mode

			Above A	verage
			Attention	Paid To:
		Top Feelings	Content	Ads
Relaxation	To relax at the end of the day/free time	Relaxed (50%)	61%	35%
Annointmont	I have planned to watch alone	Relaxed, Entertained (38%) (tie)	70%	35%
Appointment	I have planned to watch with others	Entertained (42%)	72%	35%
	I stumble-upon/get pulled into watching	Entertained (39%)	52%	35%
	To spontaneously view/share with others	Entertained (41%)	59%	37%
Spontaneous	To catch up on popular/viral videos	Entertained (35%)	55%	39%
Ecopict	To take a break during the day	Relaxed (40%)	53%	33%
Escapist	To pass time while traveling	Entertained (42%)	56%	38%
	To learn a new skill	Informed (43%)	80%	40%
Educational	To help me with a project/task	Informed (45%)	78%	40%
Informational	To get ready for the day	Informed (35%)	59%	41%

Q3. What types of video are you watching in each of those scenarios? Q5. During each of the following scenarios, what device(s) do you typically use to watch streaming or online video? Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios?

Q11. [Top 2 Box] How much attention do you pay to the streaming of onme videos in each of the following scenarios? Base: Weekly Online Video Viewers who view in each scenario



## Devices

## Viewers prefer short video ads, especially when viewing on a computer or connected TV

- Computer users prefer short, skippable and countdown ads more than other device users
- Smartphone users have equal preference for short or skippable ads
- Skippable ads are preferred more by smartphone users than by connected TV users
- Countdown ads are preferred more by computer and tablet users than by connected TV or smartphone viewers



Preferred Video Ad Characteristics

Q9A. When you watch streaming or online videos on a connected TV, are you okay with seeing video ads when the video ads: Base: Use a connected TV to watch online video, n=858 Q9B. When you watch streaming or online videos on a computer, are you okay with seeing video ads when the video ads: Base: Use computer to watch online video, n=789 Q9C. When you watch streaming or online videos on a tablet, are you okay with seeing video ads when the video ads: Base: Use tablet to watch online video, n=569



25 Q9D. When you watch streaming or online videos on a smartphone, are you okay with seeing video ads when the video ads: Base: Use a smartphone to watch online video, n=821

# Smartphones are the reality for advertisers; and for younger viewers, smartphones are the preferred viewing device regardless of mindset

Smartphone is the top device used in the following viewing Motivations/Mindsets:





# Connected TV is the top device for Relaxation and Appointment viewing; also used more by 55+ for video viewing

Connected TV is the top device used in the following viewing Motivations/Mindsets:



Among All (13+)	Among 13-17	Among 18-34	Among 35-54	Among 55+
To relax at the end of <b>Relaxation:</b> the day/free time		To relax at the end of the day/free time		
Appointment: I have planned to watch alone I have planned to watch with others	•	•	alone I have planned to watch	I have planned to watch alone I have planned to watch with
Other Mindsets:				To get ready for the day To take a break during the day



## **Computers are the top device for Educational viewing**

Computer is the top device used in the following viewing Motivations/Mindsets:



Among All (13+)	Among 13-17	Among 18-34	Among 35-54	Among 55+
Spontaneous:			l stumble-upon or get pulled into watching	i in soonianeolisiv view/snare wiin i
<b>Educational:</b> To learn a new skill To help me with a project/task		•		In learn a new skill l



## Ad Relevance and Ad Receptivity

#### **Most Weekly Online Video Viewers**

# 78%

accept the value exchange of ads for free video content

30 Q8. How much do you agree or disagree with the following statement: I'm ok with seeing ads if I get to watch videos for free (Strongly agree/agree) Base: Weekly Online Video Viewers, n=1,149



#### **Contextual relevance is key**

# 56%

#### prefer video ads related to the content they're watching

(e.g., an ad for a supermarket while they watch a cooking video)

It's the top choice across all viewing motivations/mindset

Q12. In general, which type of video ads do you prefer? Q13. Which type(s) of ads do you prefer when watching in each of the following Motivations/Mindsets? Base: Weekly Online Video Viewers, n=1,149



### Content-related ads are preferred over other types of relevance

(e.g., contextual ad for a supermarket while watching a cooking video)

#### % who prefer each type of advertising relevance



### Showing consumers content-related video ads increases their ad receptivity

There is a cause and effect between content-related ads and ad receptivity:

- 43% of consumers watching video to learn prefer video ads related to the content
- 37% of consumers watching video to learn say they're more open to ads when they see content-related video ads

Motivations/Mindset	% Who Prefer Ads Related to Videos They're Watching	% Who Report Being More Open to Such Ads
To learn a new skill	43%	37%
To help me with a project/task	42%	34%
To relax at the end of the day or during my free time	41%	34%
I have planned to watch alone	39%	33%
I have planned to watch with others	39%	29%
To spontaneously view/share with others	38%	34%
To take a break during the day	38%	32%
To catch up on popular/viral videos	38%	37%
To get ready for the day	37%	37%
To pass time while traveling	37%	34%
I stumble-upon or get pulled into watching	36%	34%

Q13. Which type(s) of ads do you prefer when watching in each of the following scenarios? (prefer to see video ads related to the video they're watching) Base: Weekly Online Video Viewers who view in each scenario

Q14. [Top 2 Box] When you actually see the type of ads you prefer in each of the following scenarios, does it affect how open you are to the ads? (% who answered that they are somewhat/much more open to ads of this type)





# Video viewers report increased ad receptivity when shown ads of the relevance type they prefer

Viewing Motivations/Mindset	Increase In Receptivity to Ads (when shown their preferred ad type)	
To learn a new skill	40%	Average: 37% are more open to ads
To catch up on popular/viral videos	40%	
To get ready for the day	40%	
To pass time while traveling	40%	
To help me with a project/task	39%	
To spontaneously view/share with others	36%	
To take a break during the day	35%	
To relax at the end of the day or during my free time	35%	
I have planned to watch with others	34%	
I stumble-upon or get pulled into watching	34%	
I have planned to watch alone	33%	



#### **Average Increase in Ad Receptivity**

# 37%

of Weekly Online Video Viewers say they're more open to video ads when they are shown the type of relevant ads they prefer

Q14. [Top 2 Box] When you actually see the type of ads you prefer in each of the following scenarios, does it affect how open you are to the ads? (% who answered that they are somewhat/much more open to ads of this type)



# Showing consumers video ads of their preferred relevance has a positive impact on ad receptivity

#### Impact of Ad Relevance on Ad Receptivity

(% of Weekly Video Viewers who say they are more/much more open to ads when shown their preferred relevance type)



36 Q14. [Top 2 Box] When you actually see the type of ads you prefer in each of the following Motivations/Mindsets, does it affect how open you are to the ads? Base: Weekly Online Video Viewers who view in each Motivations/Mindset
# Slight differences in ad relevance preferences emerge among viewing mindsets

#### Preferred Ad Relevance Type

(% who prefer each type of advertising relevance)

	Stronger than	
-	avg. preference	

No preference

Weaker than avg. preference

		Contextual Relevance	Mindset/Motivation Relevance	Behavioral Relevance	Demo Relevance	General, Untargeted
Relaxation	To relax at the end of the day or during my free time	105		107		
Appointment	I have planned to watch alone			104		
Appointment	I have planned to watch with others					
Escapist	To take a break during the day					104
Lacapiat	To pass time while traveling		89	104		105
Educational	To learn a new skill	111	107			
Euucational	To help me with a project/task		112		85	
	I stumble-upon or get pulled into watching			109	108	
Spontaneous	To spontaneously view/share with others				89	108
	To catch up on popular/viral videos					
Informative	To get ready for the day		116			

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### Other ad relevance types also have impact in different viewing mindsets

#### Preferred Ad Relevance Type

(% who prefer each type of advertising relevance)

Stronger than avg. preference

No preference

Weaker than

avg. preference

Ad Relevance						
Ad Relevance	<ul> <li>Overall, consumers say they prefer Content relevant video ads. But in some</li></ul>					
Types:	mindsets, they're more open than usual to other types of ad relevance					
Content	<ul> <li>Contextually relevant ads (related to the video content) are most preferred</li></ul>					
Relevance	during Educational videos and when Relaxing					
Mindset	<ul> <li>Mindset related ads (like ads about learning unrelated skills when you're watching a guitar</li></ul>					
Relevance	instruction video) are more likely to be preferred in watching Informative and Educational videos					
Behavioral	<ul> <li>Behavioral ads (for items for which you previously shopped) are preferred when in</li></ul>					
Relevance	Relaxing, Escapist, or Spontaneous viewing mode					
Demo Relevance	<ul> <li>Demo relevance (e.g. ads targeting your age group) is preferred when Stumbling Upon videos</li> </ul>					
General,	<ul> <li>When watching video for Escapist reasons—or when Spontaneously viewing—consumer</li></ul>					
Untargeted	are also open to receiving untargeted ads					

# Video Mindset /Motivations Fact sheets

 When Relaxing, the top video viewing mindset, consumers typically view TV Shows on a Connected TV in a relaxed state and 35% of viewers pay more than average attention to the ads.

To relax at the end of the day/during free time is the top weekly+ viewing scenario

	Top 3 Formats Viewed	Top Device Used	Top 3 Motivations/Mindsets	% Who Pa Average A Content	y Above ttention to: Ads
To relax at the end of the day/during free time	TV Shows (42%) Subscription Originals (36%) Movies (36%)	Connected TV (51%)	Relaxed (50%) Entertained (38%) Content (26%)	61%	35%

Index shown below is for the pre/post

40

Q3. What types of video are you watching in each of those scenarios?

Q5. During each of the following scenarios, what device(s) do you typically use to watch streaming or online video?

Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios?

Q11. [Top 2 Box] How much attention do you give the ads when you see them in each of the following scenarios?

Base: Weekly Online Video Viewers who view in each scenario



# **Appointment Viewing**

 When Appointment Viewing, consumers typically view long content on a Connected TV when in a relaxed/entertained state—and 35% of viewers then pay more than average attention to the ads Highest attention to content

% Who Pay Above Average Attention to:

		Ten Decise Head	Тор 3	Average Attention to:	
	Top 3 Formats Viewed	Top Device Used	Motivations/Mindsets	Content	Ads
I have planned to watch alone	Movies (38%) TV Shows (37%) Subscription Originals (36%)	Connected TV (51%)	Relaxed (38%) (tie) Entertained (38%) (tie) Satisfied (25%)	70%	35%
I have planned to watch with others	Movies (46%) Subscription Originals (40%) TV Shows (36%)	Connected TV (63%)	Entertained (42%) Happy (32%) Relaxed (32%)	72%	35%

Q3. What types of video are you watching in each of those scenarios?

Q5. During each of the following scenarios, what device(s) do you typically use to watch streaming or online video?

Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios?

41 Q11. [Top 2 Box] How much attention do you give the ads when you see them in each of the following scenarios? Base: Weekly Online Video Viewers who view in each scenario



# **Spontaneous Viewing**

 When Spontaneously Viewing, consumers typically view UGC on a Smartphone in an entertained state and 35%-39% of viewers pay more than average attention to the ads

**Average Attention to:** Top 3 **Top 3 Formats Viewed Top Device Used Motivations/Mindsets** Content Ads I stumble-upon or UGC Video Clips (46%) Entertained (39%) 52% 35% get pulled into Music Videos (20%) Smartphone (52%) Relaxed (21%) Live Stream Videos (19%) Satisfied (19%) watching To spontaneously UGC Video Clips (39%) Entertained (41%) 59% 37% view/share with TV Shows (21%) Smartphone (53%) Happy (26%) Movies (21%)Satisfied (21%) others UGC Video Clips (39%) Entertained (35%) To catch up on 55% **39%** TV Shows (22%) Smartphone (52%) Updated (23%) popular/viral videos Original Dig Videos (20%) Informed (23%)

Note: Results also show that the youngest consumers studied, ages 13-17, pay higher attention to content vs 55+

Q3. What types of video are you watching in each of those scenarios

Q5. During each of the following scenarios, what device(s) do you typically use to watch streaming or online video? Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

42 Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios? Q11. [Top 2 Box] How much attention do you give the ads when you see them in each of the following scenarios? Base: Weekly Online Video Viewers who view in each scenario



High Attention to Ads

% Who Pay Above

### **Escapist Viewing**

• When Escapist Viewing, consumers typically view UGC on a Smartphone in a relaxed or entertained state and 33%-38% of viewers pay more than average attention to the ads.

Younger viewers drive travel scenario

% Who Pay Above

	Top 3 Formats Viewed	Top Device Used	Top 3 Feelings	Average At Content	tention to: Ads
To take a break during the day	UGC Video Clips (36%) TV Shows (29%) Subscription Originals (24%)	Smartphone (49%)	Relaxed (40%) Entertained (35%) Content (21%)	53%	33%
To pass time while traveling	UGC Video Clips (32%) TV Shows (30%) Movies (29%)	Smartphone (61%)	Entertained (42%) Relaxed (31%) Satisfied (23%)	56%	38%

Q3. What types of video are you watching in each of those scenarios?

Q5. During each of the following scenarios, what device(s) do you typically use to watch streaming or online video?

Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios?

Q11. [Top 2 Box] How much attention do you give the ads when you see them in each of the following scenarios?

Base: Weekly Online Video Viewers who view in each scenario

43



# **Educational Viewing**

• When motivated/in a mindset for Education, consumers typically view Instructional videos on a Computer; 40% of viewers pay more than average attention to the ads at this time—higher than when in most viewing states Higher attention to content and ads

% Who Pay Above

	Top 3 Formats Viewed	Top Device Used	Top 3 Feelings	Average At Content	
To learn a new skill	Instructional Videos (46%) Educational Videos (31%) UGC Video Clips (24%)	Computer (50%)	Informed (43%) Motivated (33%) Empowered (26%)	80%	40%
To help me with a project/task	Instructional Videos (47%) Educational Videos (30%) UGC Video Clips (18%)	Computer (52%)	Informed (45%) Motivated (30%) Empowered (25%)	78%	40%

Q3. What types of video are you watching in each of those scenarios?

Q5. During each of the following scenarios, what device(s) do you typically use to watch streaming or online video? Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios? Q11. [Top 2 Box] How much attention do you give the ads when you see them in each of the following scenarios? Base: Weekly Online Video Viewers who view in each scenario





# **Informative Viewing**

 Consumers typically view News/Weather on a Smartphone; 41% of pay more than average attention to the ads—the highest ad attention mindset correlated to content/device Mindset with highest attention to ads

	Top 3 Formats Viewed	Top Device Used	Top 3 Feelings	% Who Pa Average A Content	y Above ttention to: Ads
To get ready for the day	News/Weather (46%) UGC Video Clips (15%) TV Shows (14%)	Smartphone (45%)	Informed (35%) Updated (25%) Motivated (19%)	59%	<b>1</b> 41%

Q3. What types of video are you watching in each of those scenarios?

Q5. During each of the following scenarios, what device(s) do you typically use to watch streaming or online video?

Q6. Tell us how you feel when you are watching streaming or online video in each of those scenarios.

Q7. [Top 2 Box] How much attention do you pay to the streaming or online videos in each of the following scenarios?

Q11. [Top 2 Box] How much attention do you give the ads when you see them in each of the following scenarios?

45

Significantly higher than average



## Leveraging the Data: Overall

- Contextual works: the majority of weekly online video viewers prefer you to deliver video ads related to the content they're watching
- They are also more open to other types of targeting when in specific viewing mindsets
- **Maintain engaged viewing:** Those who are appointment viewing (planned watching) are over indexed for attention paid to content. They are engaged. To keep their attention, consider interactive, rewarded/value exchange ads
- Employ Behavioral ads for solo viewing: Behavioral targeted ads are preferred by those who have "planned to watch alone"
- Use Connected TV for down-time: The two motivation/mindset states that rise to the top for Connected TV Viewers are relaxation and appointment viewing

- 41% say they pay more or much more attention to ads when getting ready for the day
- 40% say they pay more or much more attention to ads during viewing of content that helps them with a project or task
- 40% say they pay more or much more attention to ads during viewing of content that helps them learn a new skill



# Leveraging the Data: Mobile

#### Key motivations/mindsets for Mobile:

**Informative:** getting ready for the day ranks highest for stated ad attention

Identify opportunities to connect with this audience especially in the context of "start of the day" news and weather

**Spontaneous:** "fomo" (fear of missing out) effect – e.g.: catching up on viral videos

Consider sequential ads to message to consumers who are consuming recommended clips one after another

**Escapist viewing:** occurs as a way to (a) pass the time when traveling (b) take a break during the day

Consider aligning your ad with UGC (user generated content)

#### **Additional Targeting and Creative Implications:**

- Create and deliver shorter form ads
- Consider vertical video for native in-app experiences

For Professional Video content environments (not user generated):

Consider ads that are informative in nature (e.g., product learning) as the consumer is already in that mindset, and receptive to informational educational messaging



# Leveraging the Findings: CTV

#### **Connected TV Viewer motivation/mindset states:**

- Relaxed / entertained (watching movies and TV shows)
- Shared viewing with others

#### Targeting and creative implications:

- Consider more entertaining storylines, shared viewing context can help reinforce brand relevance messaging for group activities (upcoming movies, tune in promotions)
- Since shared viewing occurs on the big screen across all age groups, typically in appointment viewing mindsets, with no strong ad relevance preference, consider ads for relevance types that work for any demo



## Leveraging the Findings: Desktop

#### **Desktop Viewer motivation/mindset states:**

- Educational: ranks highest on desktop overall for all age demos
- These educational viewers over-index in terms of paying attention to content <u>and</u> ads
  - Consider ads that support learning (new skill etc.) as they are already in that mindset
- Spontaneous viewing: Adults 35+ over index on spontaneous viewing on desktop
  - Consider sequential ads that message to consumers who are consuming recommended clips one after another

#### Additional creative implications:

 Desktop viewing (unlike mobile) still occurs primarily in horizontal format



# Appendix



## Online video is being watched in many "viewing states"

On average, Weekly Online Video Viewers... watch in 3+ states each day watch in 7+ states each week

- To get ready for the day
- I stumble-upon or get pulled into watching
- To spontaneously view/share with others
- To catch up on popular/viral videos
- To learn a new skill
- To help me with a project/task

- To take a break during the day
- To pass time while traveling
- I have planned to watch alone
- I have planned to watch with others
- To relax at the end of the day/during free time



# Younger viewers watch online video much more frequently

### Nearly 5x as many 18-34s watch daily or more vs. 55+

#### **Frequency of Online Video Viewership**





Q0. Do you watch streaming or online video? Q1. How often do you typically watch streaming or online video? Base: Total. n=1.544

52

### Short ads increase acceptance on any device

- Smartphone users have equal preference for short or skippable ads
- Skippable not as important for connected TV viewers ٠
- Countdown ads are most preferred by computer users ٠



Preferred Video Ad Characteristics

Q9A. When you watch streaming or online videos on a connected TV, are you okay with seeing video ads when the video ads: Base: Use a connected TV to watch online video, n=858 Q9B. When you watch streaming or online videos on a computer, are you okay with seeing video ads when the video ads: Base: Use computer to watch online video, n=789 Q9C. When you watch streaming or online videos on a tablet, are you okay with seeing video ads when the video ads: Base: Use tablet to watch online video, n=569



Q9D. When you watch streaming or online videos on a smartphone, are you okay with seeing video ads when the video ads: Base: Use a smartphone to watch online video, n=821

53

# **About Us**

# iab.

The Interactive Advertising Bureau (IAB) empowers the media and marketing industries to thrive in the digital economy. Its membership is comprised of more than 650 leading media and technology companies that are responsible for selling, delivering, and optimizing digital advertising or marketing campaigns. The trade group fields critical research on interactive advertising, while also educating brands, agencies, and the wider business community on the importance of digital marketing. In affiliation with the IAB Tech Lab, it develops technical standards and best practices. IAB and the IAB Education Foundation are committed to professional development and elevating the knowledge, skills, expertise, and diversity of the workforce across the industry. Through the work of its public policy office in Washington, D.C., IAB advocates for its members and promotes the value of the interactive advertising industry to legislators and policymakers. There are 43 IABs licensed to operate in nations around the world and one regional IAB in Europe. Founded in 1996, IAB is headquartered in New York City. For more information, please visit <u>iab.com</u>

# DIGITAL VIDEO CENTER OF EXCELLENCE

The IAB Digital Video Center of Excellence, a dedicated unit within IAB, is devoted to the advancement of the digital video medium in the global marketplace. Its board and members reflect a dynamic mix of top television brands, original digital video content producers, prominent print publishers, digital video technology leaders, and innovative start-ups spanning across the digital video programming, marketing, and distribution spectrum. Together with its member companies and in cooperation with the IAB Tech Lab, the IAB Digital Video Center produces technical standards, research, and thought leadership critical to the field, while identifying emergent best practices in the fast growing arena of digital video. Working with the IAB Public Policy office, the Digital Video Center also advocates to legislators on behalf of the burgeoning medium. Established in November 2014, the Digital Video Center is based at the IAB New York City headquarters, and membership is open to all IAB member companies. For more information on how to get involved, please contact <u>digitalvideocenter@iab.com</u>.



# **About Our Partners**



Mirriad is an established computer vision and AI-powered platform company, built on Academy Award-winning entertainment tech, with 14 patents. Using sophisticated technologies, Mirriad connects people with brands, through seamless ad insertions in popular linear and digital content. Advertisers can now reach very large target audiences in a contextually relevant way without interrupting the viewing experience. For more information, go to: <u>https://www.mirriad.com</u>.

# Ads

Samsung Ads is Advanced TV advertising built on the world's smartest connected audience platform. Samsung Ads delivers value and innovation through Advanced TV solutions to brands, marketers, and agencies. For more information, go to: <u>www.samsung.com/samsungads</u>.



Zefr is a technology company that provides content targeting solutions at scale on YouTube. Zefr's content targeting platform leverages human supervised machine learning to translate brand preferences in the nuance of video, for scaled YouTube targeting campaigns. Its technology works at the video level, ensuring brand messages are delivered in the right context for each brand's preferences. The company is headquartered in Los Angeles, California, with offices in New York, and Chicago. For more information, go to: <u>http://zefr.com</u>.

# maru/matchbox

Maru/Matchbox has been pushing the boundaries of the customer market insights space for over a decade. We are a sector-focused consumer intelligence firm delivering better client outcomes. Our expert teams are deeply invested in key sectors of the economy, delivering insights and analysis backed by superior quality data.



# **Thank You**

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