

Digital Trends: Consumer Usage of Digital and its Influence on Ad Revenue

Half Year 2017 Update

Questions?

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Digital Usage Trends: Topline Executive Summary HY'17 Update

- 253 million Americans accessed the internet via computer or mobile device in June 2017, spending 1.3 trillion minutes online.
- Overall digital ad revenue grew 23% from HY'16 to reach \$40.1 billion for the First Half Year 2017.
- Consistently, the top 5 properties visited on any device via app or site have been Google, Facebook, Yahoo, Microsoft and Amazon.
- Over the course of a year (6/16-6/17), consumers have started to spend more time on Google (#1) than on Facebook (#2). Pandora maintains a strong third place in time spent online on any device.
- 193 million users spent 860 billion minutes online in June using a smartphone or tablet.
- The shift to mobile continues: 66% of time spent online is on a mobile device. (6/17: 860B mobile minutes)
- Ad dollars are now following: 54% of digital ad revenue for HY 2017 is from mobile advertising. (HY'17: \$22B mobile)
- Internet advertising influences purchase decisions ranging from Electronics to Clothing, CPG, Auto and Finance.
 39% of US adults are influenced by internet ads for Electronics.



Digital Usage Trends: Detailed Summary Points

Mobile vs. Desktop:

- More consumers used a computer (221M) to access the internet than a mobile device (193M) although the number of monthly computer users is declining while mobile users grow slightly.
- 2 out of every 3 minutes spent online is on a mobile device.
- Monthly internet time spent on smartphones grew from 56% to 57% over the year (6/16-6/17), tablet time shrank from 11% to 9% and computer time online grew from 33% to 34%.
- Most visited properties are similar on desktop as on mobile, but time spent differs. Google and Facebook are consistently top 2 by any device or measure.
- After Facebook and Google, top properties in terms of time spent online include video streaming sites for desktop and audio streaming properties for mobile. Yahoo and Amazon appear in top 10 for both.

Mobile Apps vs. Web:

- More mobile time is spent on apps (87%) than mobile web (13%), smartphones (87%) than tablets (13%).
- Over the course of a year (6/16-6/17), consumers have started to spend more time on Google sites (#1) than on Facebook's site (#2).
- In terms of apps, while consumers still spend the most time on Facebook's app (#1), the gap between Facebook and Google's apps (#2) is narrowing. Pandora's app (#3) is almost as popular as Google's apps
- 4 out of the top 10 mobile apps are exclusively music streaming apps
- While roughly two-thirds say they download apps, less than half pay for them, creating mobile ad opportunities.

Digital Usage Trends: Detailed Summary Points

Digital Video:

- Video ad revenue is up 36% from last year to \$5.2 Billion for HY 2017. Half of video ad dollars are now from mobile.
- 227 million Americans streamed 46 billion videos and 23 billion video ads for a total of 170 billion minutes in June.
- Most Visited Video Properties: Facebook, Google, Yahoo, Comcast NBCu, Microsoft
- Most Streamed Video Properties: Google, Facebook, Yahoo, Microsoft, Vevo
- Video Properties with the Most Time Spent Streaming: Google, Facebook, Netflix, Twitch.TV, Vevo

Music and Audio

- Digital audio ad revenue for the first Half Year 2017 has grown 46% to \$603 million, with 75% of that revenue from mobile.
- 913 million consumers spent 143 million minutes in June on music entertainment properties via computer, tablet or smartphone apps or sites.
- Pandora is by far the leader in time spent on music entertainment sites or apps. #2 and #3, Spotify and Soundcloud, have grown over the year (6/16-6/17).



Digital Usage Trends: Detailed Summary Points

Social Media:

- 216 million consumers spent 213 billion minutes on social media in June 2017, which is roughly 34 minutes per person per day.
- Top social media properties visited in June 2017: Facebook, Twitter, LinkedIn, Snapchat, Pinterest
- Social media influences purchase decisions, especially in Electronics.
- As a result, social media ad revenue has grown 37% from a year ago to \$9.5B for HY 2017.



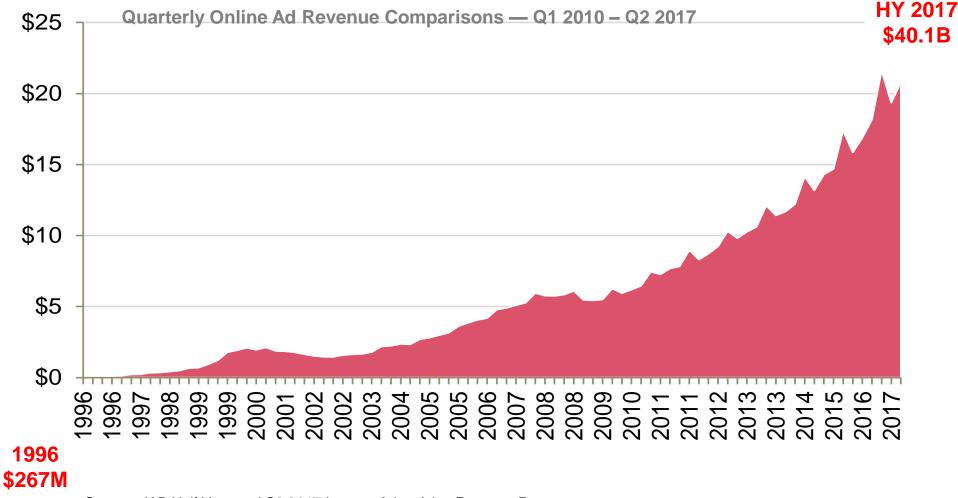


Total Digital Population: The Overall View

Digital Trends:

Consumer Usage of Digital and its Influence on Ad Revenue

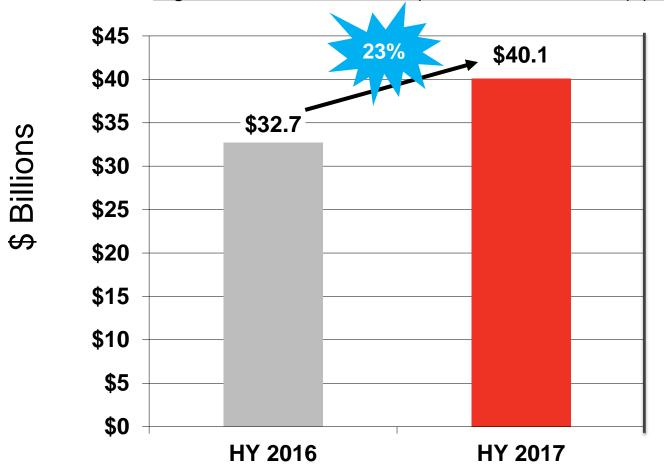
The Big Picture: Online Advertising Revenue Continues Its Incredible Growth





Half Year 2017 Year-Over-Year Digital Ad Revenue Growth





<u>Total Media Ad</u> <u>Revenue Growth</u> (HY 2016 vs. HY 2017)

The Nielsen Company estimates *total* media revenues for HY 2017 *decreased* -2%

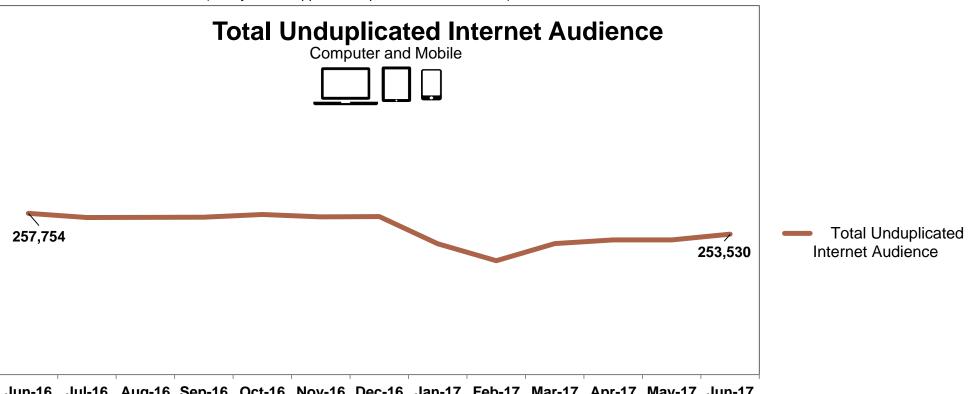


253 Million Americans Access the Internet Monthly on Computers or Mobile Devices

The total audience accessing the internet via computer or mobile device is 253 million monthly visitors (or 78% of the US population of 325M*).

Monthly Unique Visitors (000), Dec 2015 - Dec 2016

(of any site or app via computer or mobile device)



Jul-16 Aug-16 Sep-16 Oct-16 Nov-16 Dec-16 Jan-17 Feb-17 Mar-17 Apr-17 May-17 Jun-17

Effective with January 2016 data, the comScore audience product suite (Media Metrix MP, Media Metrix, Video Metrix) underwent methodology and processing enhancements affecting all markets and all audience products US Media Metrix Multi-Platform and Mobile Metrix data was restated for April 2017 and May 2017 data months related to duration data for Android smartphones. ComScore US Media Metrix Multi-Platform, Total Unduplicated Internet Audience.

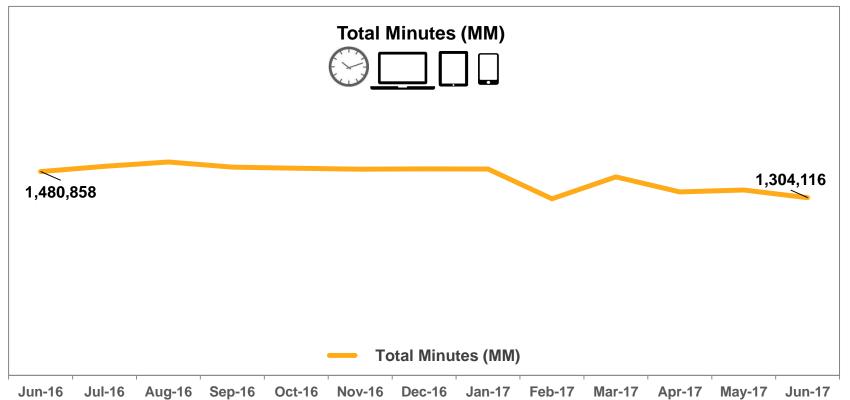
*US Census Bureau estimates US population to be 325M as of July 2017.

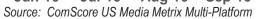


US Consumers Spent 1.3 Trillion Minutes Online in June 2017 Via Computer or Mobile Device

Monthly Total Minutes (MM) Jun 2017 - Jun 2017

(of any site, stream or app via computer or mobile device)





Effective with January 2016 data, the comScore audience product suite (Media Metrix, MP, Media Metrix, Video Metrix, Mobile Metrix) underwent methodology and processing enhancements affecting all markets and all audience products.

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IAB Digital Trends: Consumer Usage of Digital and its Influence on Ad



Monthly Internet Usage Summary



253 Million Users

Access the

Internet Monthly

on Computers or Mobile Devices on sites or apps

on sites or apps (in Jun. 2017)



1.3 Trillion Minutes

Spent

Online Monthly

on Computers or Mobile Devices

on sites or apps (in Jun. 2017)



714 Billion
Views

of Pages, Videos or Apps **Monthly**

on Computers or Mobile Devices on sites or apps (in Jun. 2017)

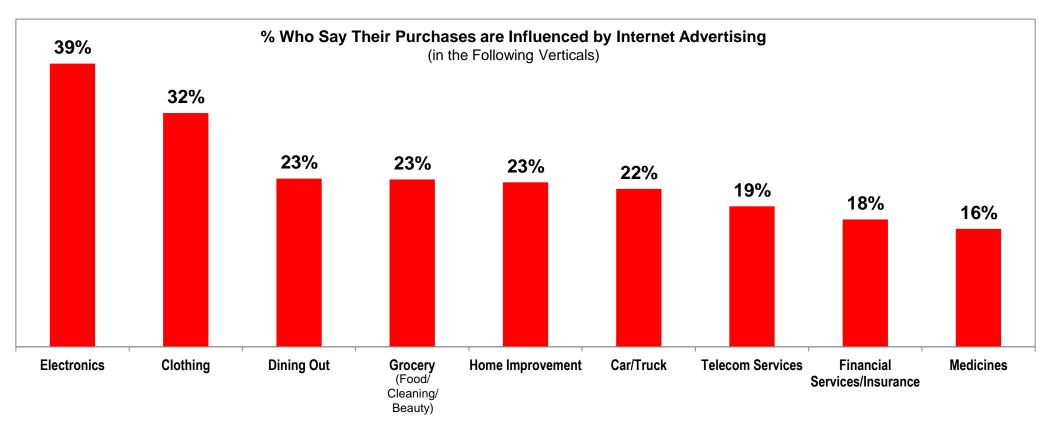






Impact of Digital: Internet Advertising Influences Purchase Decisions

39% of US adults say their electronics purchases are influenced by internet advertising



Prosper Insights, Media Behavior and Insights data, Jan. 2017. n=16,644 US Adults 18+



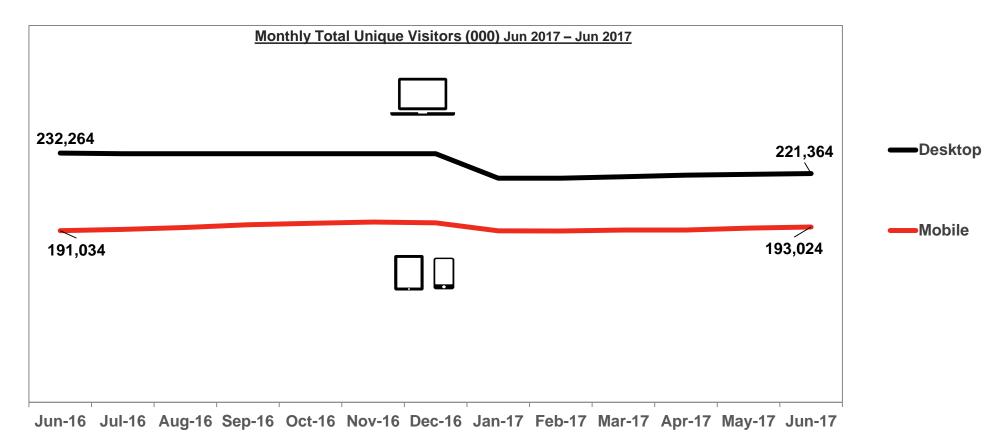


Desktop and Mobile Usage Patterns Digital Trends:

Consumer Usage of Digital and its Influence on Ad Revenue

One Year Trend of Unique Monthly Visitors on Desktop and Mobile

- Overall, more consumers use a computer to access the internet than a mobile device
- However, the number of computer users is declining slightly while the number of mobile users is growing slightly



Source: ComScore US Media Metrix Multi-Platform, Mobile Metrix

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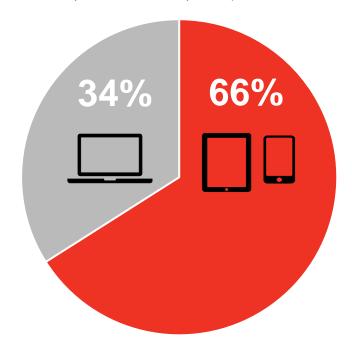


Most Time Spent Online Tends to be on a Mobile Device

2 out of every 3 minutes spent online is on a mobile device

Time Spent Online by Device

Monthly Online Minutes, Jun. 2017 On Desktop, Tablet or Smartphone (Mobile Browser or Apps)

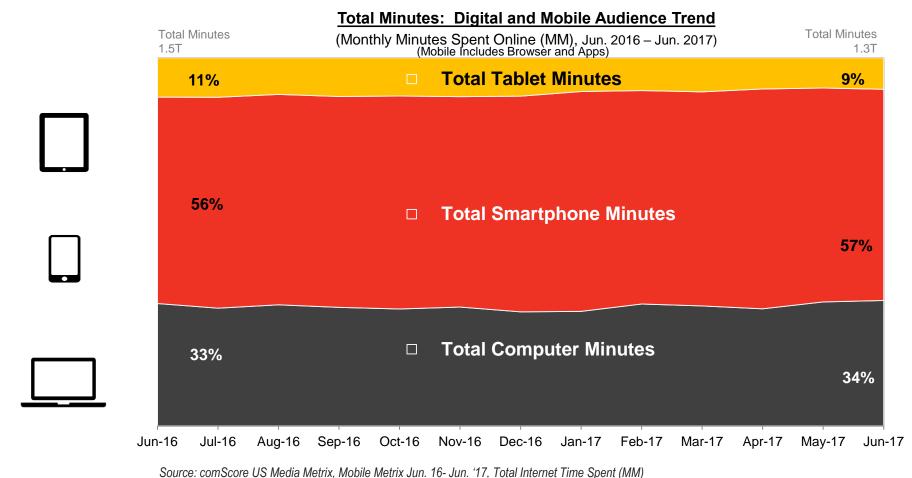


ComScore US Media Metrix Multi-Platform, Total Internet Time Spent



Time Spent Online One Year Trend

More than half of all online minutes are spent on a smartphone

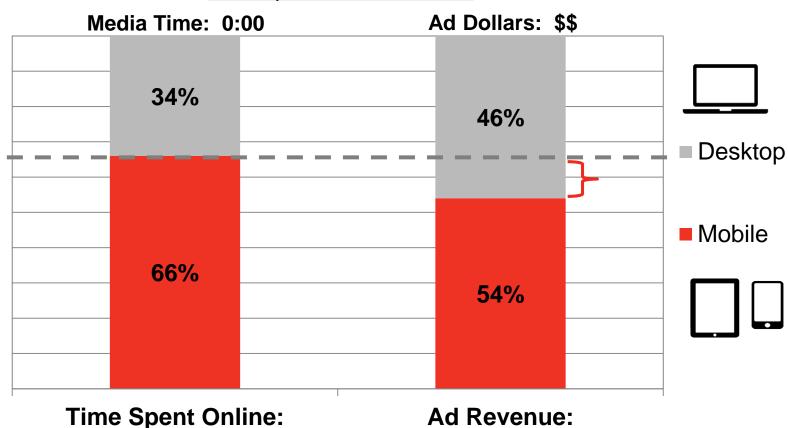




Mobile Advertising Revenue is Catching Up to Consumer Usage But Still Has Room for Growth

Mobile as a Percent of Digital

<u>Time Spent vs. Ad Revenue</u>



Mobile vs. Desktop

Mobile vs. Desktop
First Half Year 2017

Jun. '17



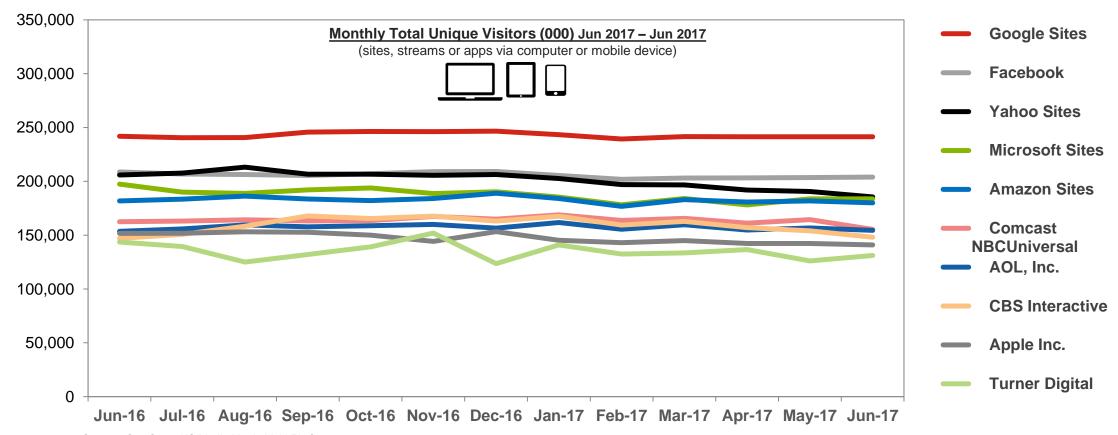


Top Sites Visited by Mobile and Computer Digital Trends:

Consumer Usage of Digital and its Influence on Ad Revenue

One Year Trend of Unique Monthly Visitors to Top 10 Properties

Roughly 150M – 250M visited the Top 10 sites monthly.



Source: ComScore US Media Metrix Multi-Platform

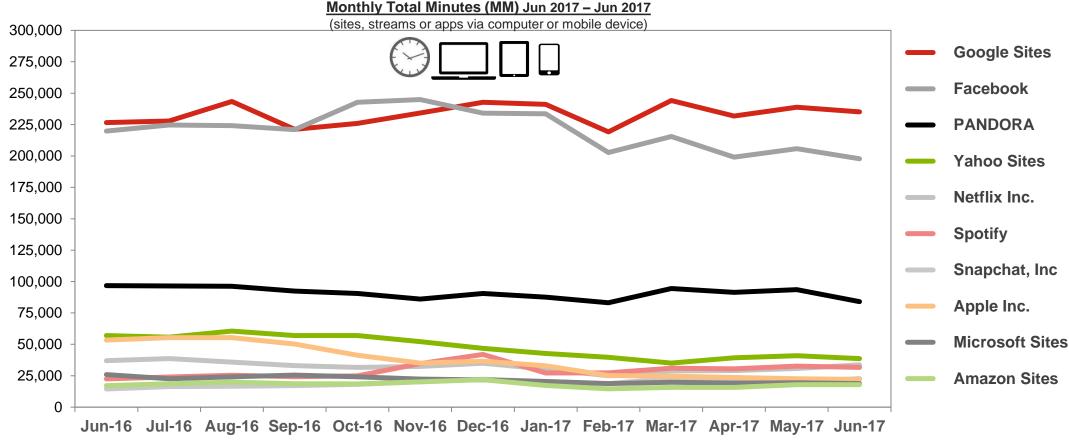
Effective with January 2017 data, the comScore audience product suite underwent methodology and processing changes, resulting in break in trend. US Media Metrix Multi-Platform and Mobile Metrix data was restated for April 2017 and May 2017 data months, in relation to duration data for Android smartphones.

Due to new forms of non-user initiated activity, iPhone reporting for [P] Twitter was inflated from April 2017 – Oct. 2016 and in turn impacted Total Mobile reporting. Weather Company, The" topline Unique Visitors were overstated for February '16-August '16 and underestimated in Nov.-Feb.2017 Multi-platform data. Yahoo was under reported for Mobile and Multi-Platform data in April Comcast NBCUniversal September 2016 Minutes were overstated.



One Year Trend of Time Spent on Top 10 Properties

Over the course of a year, consumers have started to spend more time on Google than on Facebook



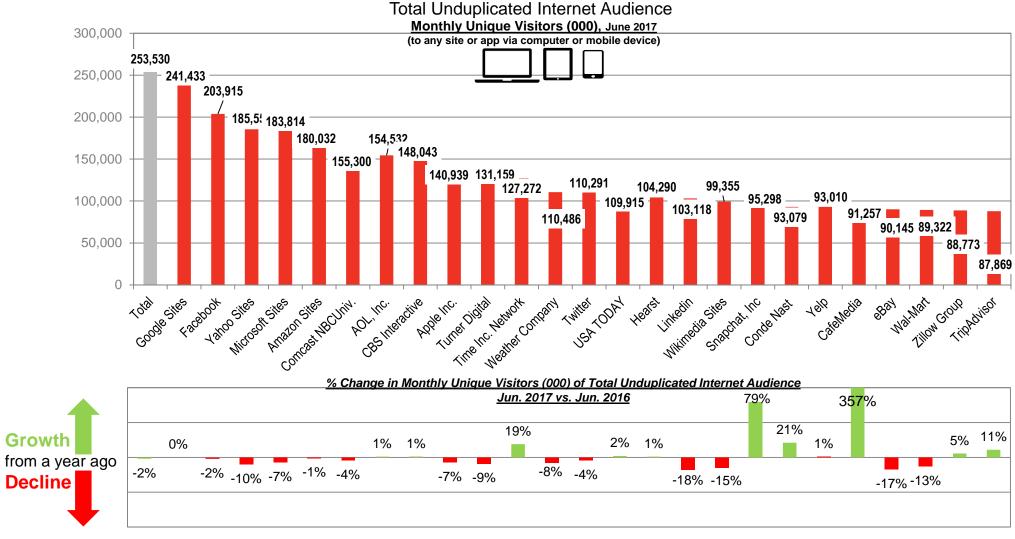
Source: ComScore US Media Metrix Multi-Platform

Effective with January 2016 data, the comScore audience product suite (Media Metrix MP, Media Metrix, Video Metrix, Mobile Metrix) underwent methodology and processing enhancements affecting all markets and all audience products. Effective with January 2017 data, the comScore audience product suite underwent methodology and processing changes, resulting in break in trend. US Media Metrix Multi-Platform and Mobile Metrix data was restated for April 2017 and May 2017 data months, in relation to duration data for Android smartphones.



Top 25 Properties with the Most Visitors Accessed by Computer or Mobile

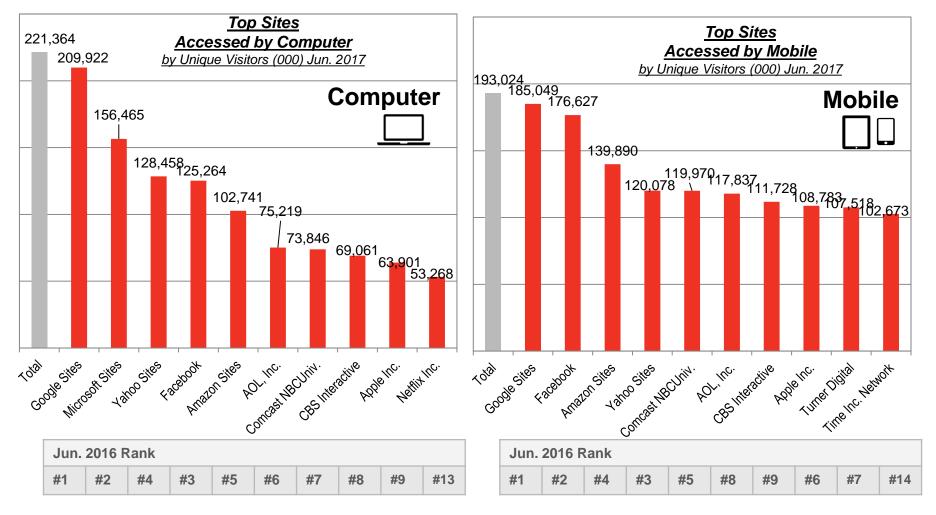
by Unduplicated Monthly Unique Visitors





Slight Differences Between Top 10 Most Visited Sites Accessed by Computer vs. Mobile Device

by Unique Visitors

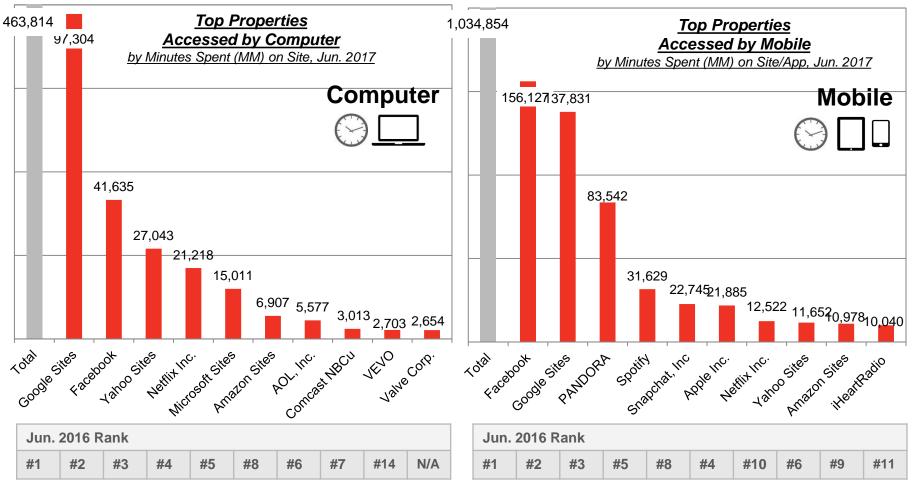


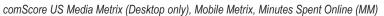
comScore US Media Metrix (Desktop only), Mobile Metrix, Unique Monthly Visitors (000).

On August 18, 2017 US Media Metrix Multi-Platform and Mobile Metrix data was restated for April 2017 and May 2017 data months. The restatement is related to duration data for Android smartphones FAQs regarding this restatement can be accessed here

More Apparent Differences in Top 10 Sites by Time Spent Online by Device

- After Google and Facebook, most computer time online is spent on portals, retail and TV/video streaming sites
- After Facebook and Google, most mobile time is spent streaming radio, video, accessing apps, chat and retail







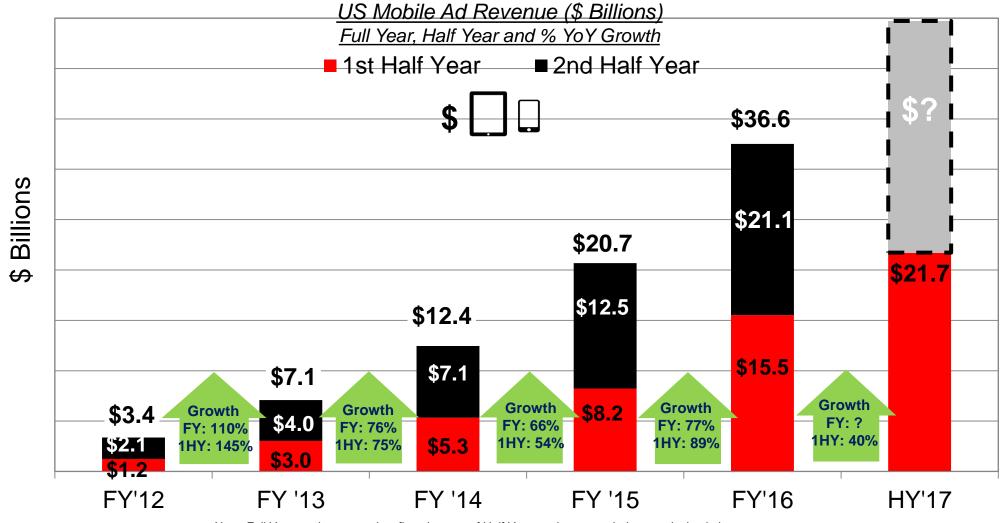


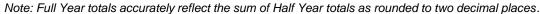
Mobile

Digital Trends:

Consumer Usage of Digital and its Influence on Ad Revenue

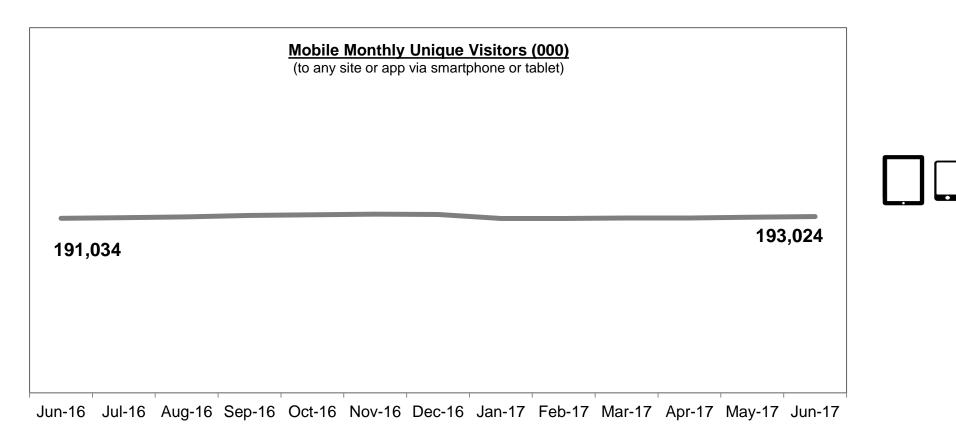
Mobile Advertising Revenue: Continued Double-Digit Growth







Number of Mobile Unique Visitors is Steady

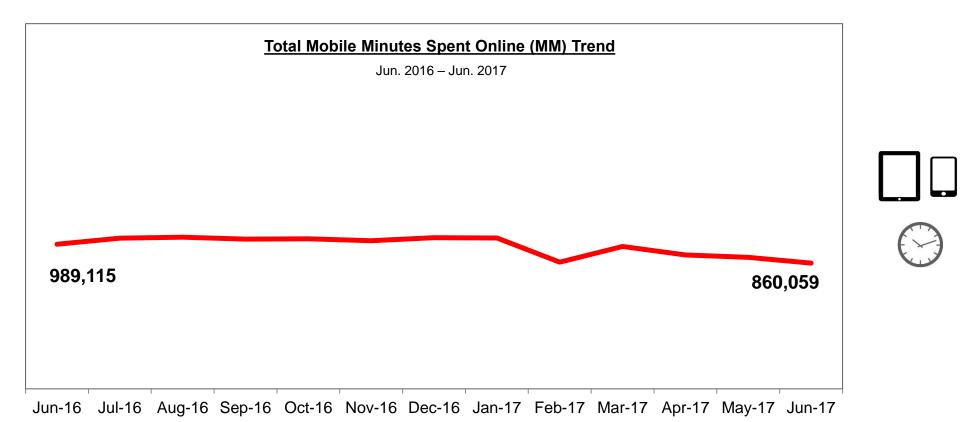


Source: comScore US Mobile Metrix, Total Unique Visitors on Smartphone or Tablet, Site or App.

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One Year Trend of Time Spent Online on Mobile Devices



Source: comScore US Media Metrix Multi-Platform, Internet Time Spent on Smartphone and Tablet, Total Monthly Minutes (MM). Mobile includes browser and apps

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Monthly Mobile Internet Usage Summary



193 Million

Used a

Mobile Device
to
Access the Internet
June 2017



860 Billion Minutes

Spent on Mobile Devices to

Access Sites or Apps in June 2017

ComScore US Mobile Metrix Jun. 2017



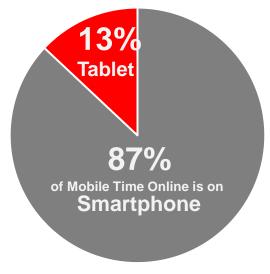
More Consumers Use Smartphones and for Longer Than Use Tablets to Access the Internet

Total Mobile Minutes Online

Total Mobile Minutes on Browser vs. In App

- Total Smartphone Minutes
- Total Tablet Minutes

174 Million
Accessed the Internet via
Smartphone
in June 2017



June 2017

96 Million

Accessed the Internet via

Tablet

in June 2017



comScore US Mobile Metrix, Jun'17, Total Minutes (000) Browsing, Applications comScore US Media Metrix Multi-Platform, Jun'17, Total Monthly Unique Users Accessing Mobile App (MM)



Mobile Apps vs. Mobile Web

Digital Trends:

Consumer Usage of Digital and its Influence on Ad Revenue

While Most Consumers Use Both Mobile Apps and Mobile Web, More Time is Spent in App

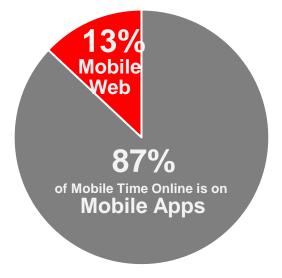
Total Mobile Minutes Online

Total Mobile Minutes on Browser vs. In App

■ Total App Minutes ■ Total Browser Minutes



181 Million Users
Accessed Mobile Apps
In Jun. 2017



Jun. 2017

169 Million Users
Accessed Mobile Web
In Jun. 2017



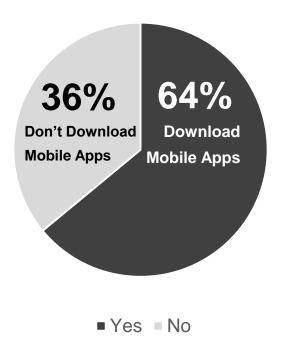
comScore US Mobile Metrix, Total Minutes (000) Browsing, Applications comScore US Media Metrix Multi-Platform, Total Monthly Unique Users Accessing Mobile App (MM)



Nearly Two-Thirds of US Adults Download Mobile Apps

Do you download apps to your mobile device?

Download Mobile Apps



IAB Analysis of Prosper Media Behavior & Influence Data Jan. 2017. n=16.644 US Adults 18+

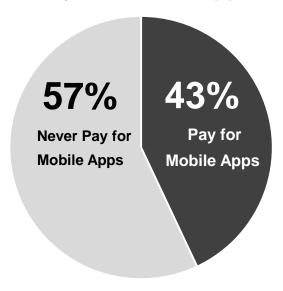


Less Than Half of US Adults Pay for Mobile Apps

Providing opportunities for mobile advertising in ad-supported free apps

How often do you pay for apps you use on your Smartphone or Tablet?





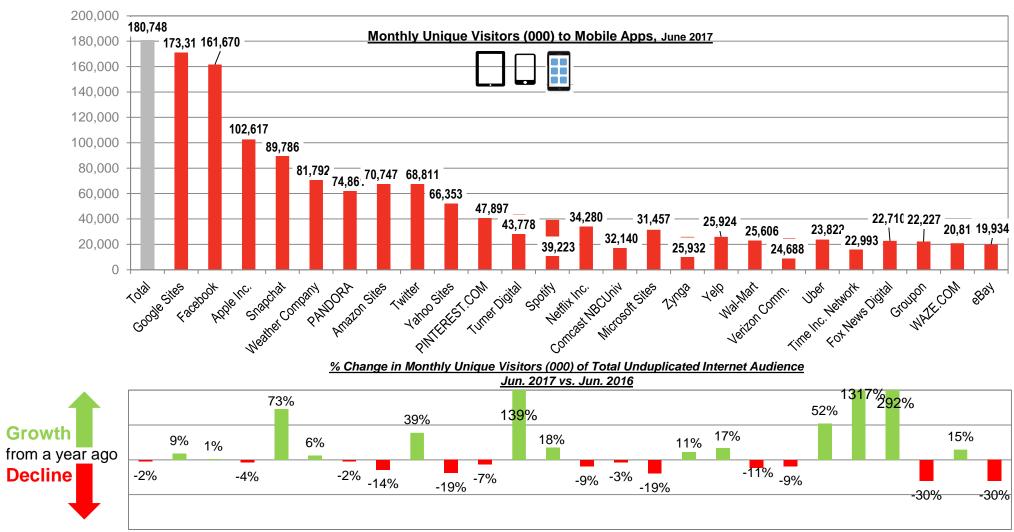
■ Regularly/Occasionally
■ Never

IAB Analysis of Prosper Media Behavior & Influence Data Jan. 2017. n=16,644 US Adults 18+



Top 25 Most Popular Mobile Apps

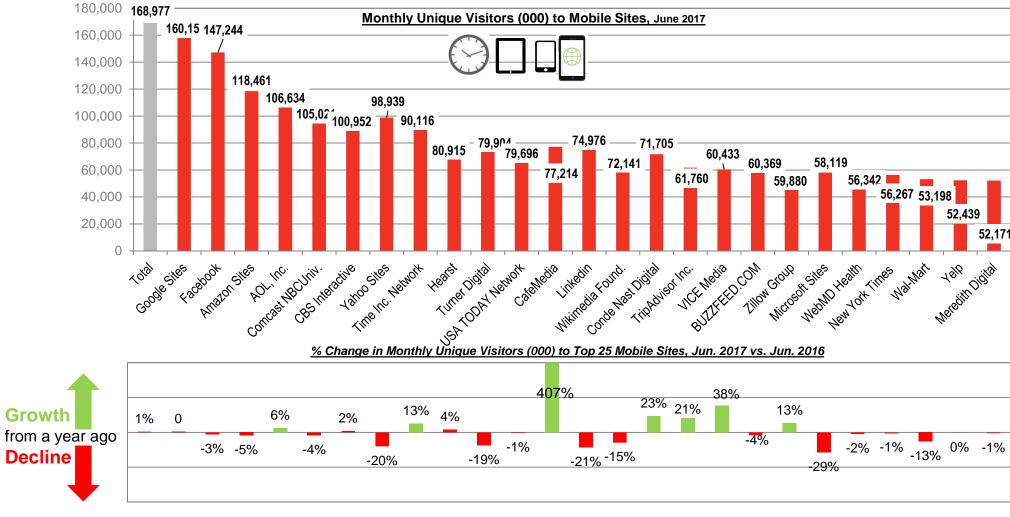
by Unduplicated Monthly Unique Visitors





Top 25 Most Visited Mobile Sites

by Unduplicated Monthly Unique Visitors

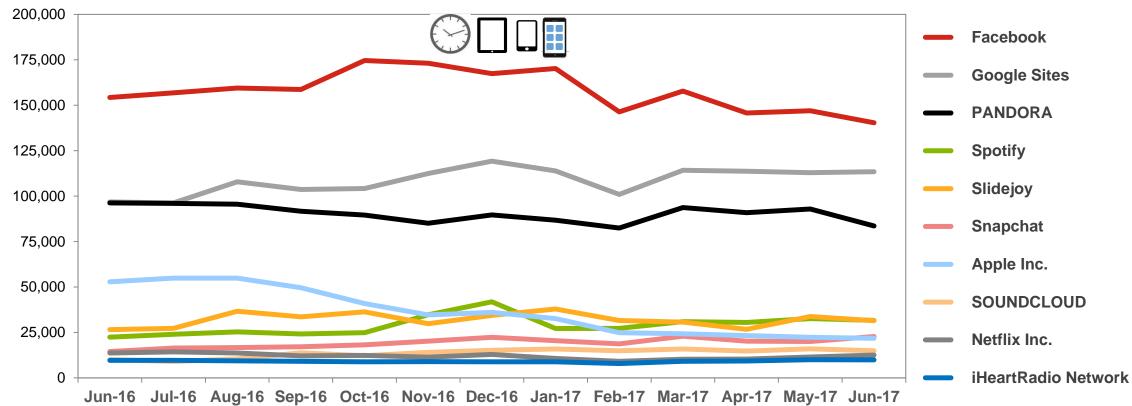




One Year Trend of Time Spent on Top 10 Mobile Apps

- While Facebook is still the #1 app in terms of time spent online, consumers have started to spend less time on it and more time on Google apps
- 4 out of the top 10 mobile apps are exclusively music streaming apps
- Pandora's app is almost as popular as Google's apps

Monthly Total Minutes (MM) per Mobile App, Jun 2017 – Jun 2017



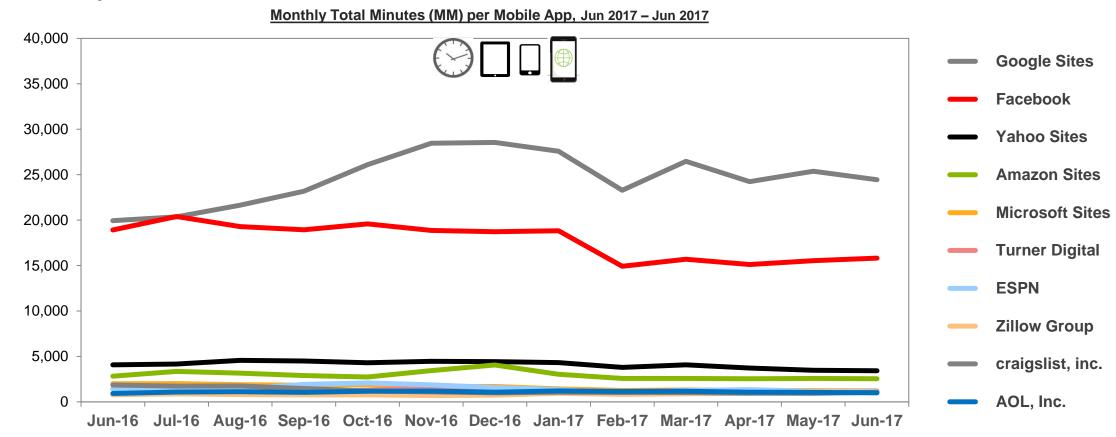
Source: ComScore US Media Metrix Multi-Platform

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One Year Trend of Time Spent on Top 10 Mobile Sites

- Over the course of a year, consumers have started to spend more time on Google sites than on Facebook's site
- Onsumers spent the most mobile web time on Portals, TV sites, eCommerce and Real Estate sites



Source: ComScore US Media Metrix Multi-Platform

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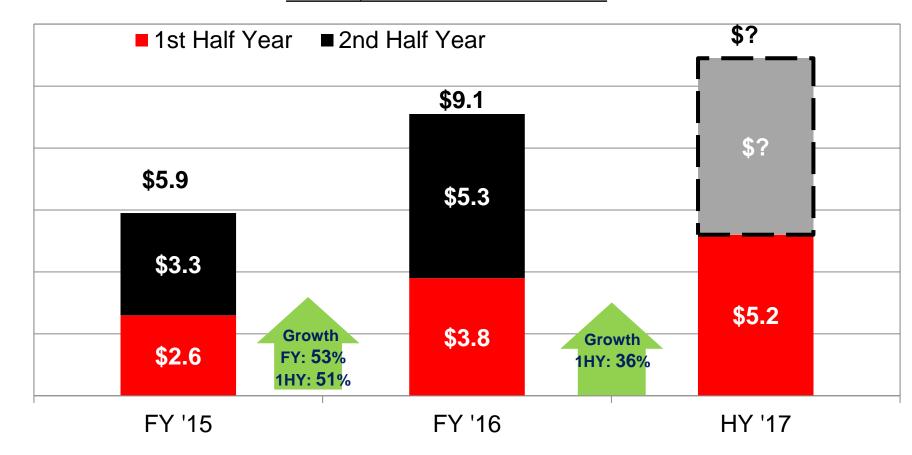
Digital Video

Digital Trends:

Consumer Usage of Digital and its Influence on Ad Revenue

Total Video Ad Revenue for First Half of 2017 Has Doubled Since HY'15

<u>US Total Video (Mobile + Desktop) Ad Revenue (\$ Billions)</u> Full Year, Half Year and % YoY Growth



Note: Full Year totals accurately reflect the sum of Half Year totals as rounded to two decimal places.



\$ Billions

221 Million Users Streamed 46 Billion Videos for 170 Billion Minutes in June

- In June, 221 million Americans streamed digital video, or 68% of the US population of 323 million*
- 23 billion video ads were streamed in June 2017

221 Million
Users Streamed
Digital Video

170 Billion
Minutes
Spent
Streaming Video

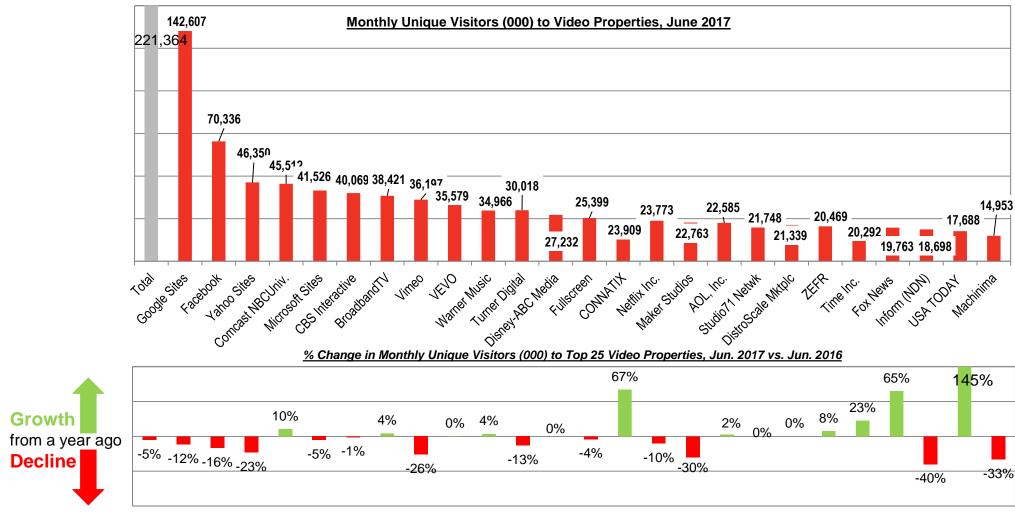
46 Billion Videos Streamed

23 Billion Video Ads Streamed



Top 25 Most Visited Video Properties

by Monthly Unique Visitors





Top 25 Most Streamed Video Properties

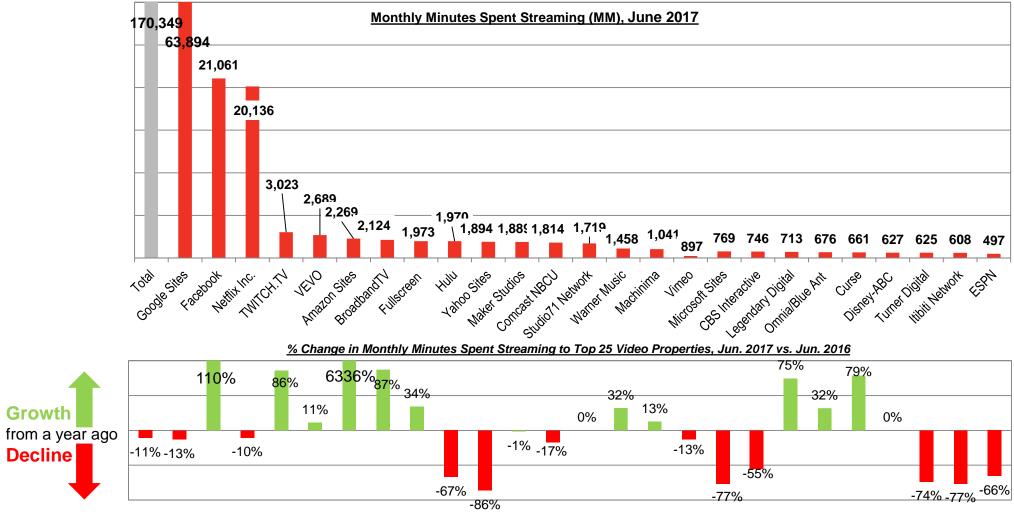
by Monthly Videos Streamed





Top 25 Longest Visited Video Properties

by Monthly Minutes Spent Streaming







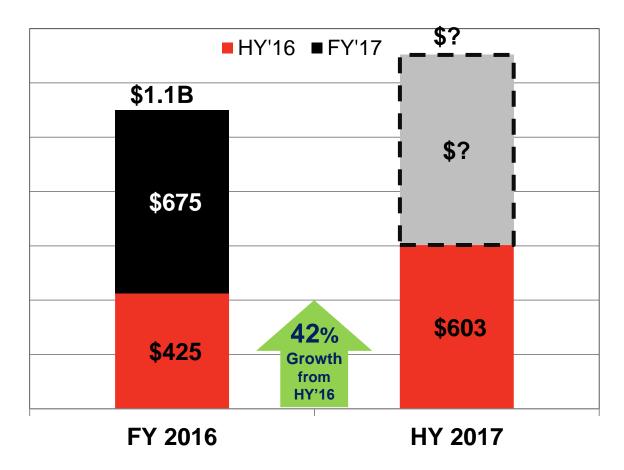
Digital Audio

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Total Audio Ad Revenue Has Grown

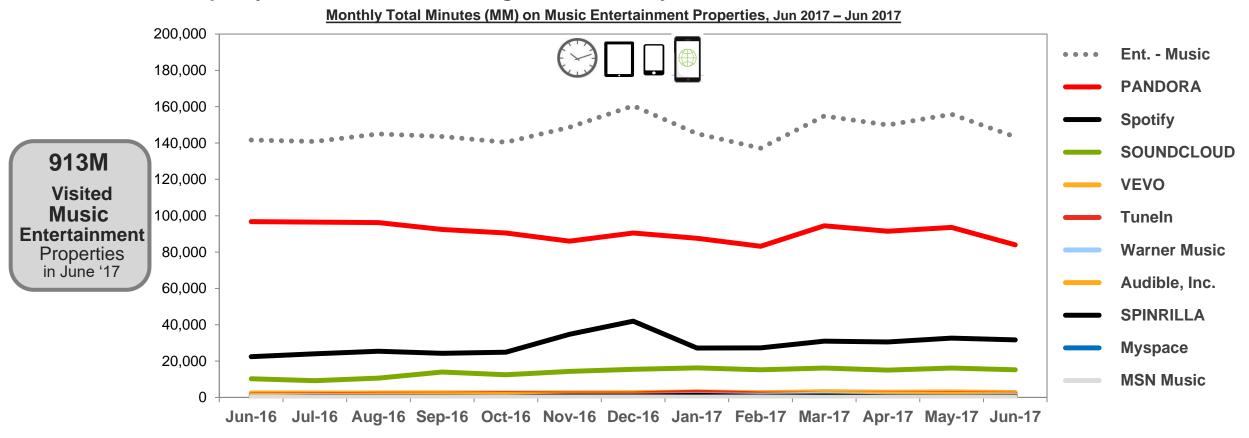
<u>Total Audio Ad Revenue (Mobile + Desktop) (\$ Millions)</u> <u>Full Year, Half Year and % YoY Growth</u>





One Year Trend of Time Spent on Top 10 Music Entertainment Sites

- Pandora is by far the leader in time spent on music entertainment sites or apps
- #2 and #3, Spotify and Soundcloud have grown over the year



Source: ComScore US Media Metrix Multi-Platform

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Social Media

Digital Trends:

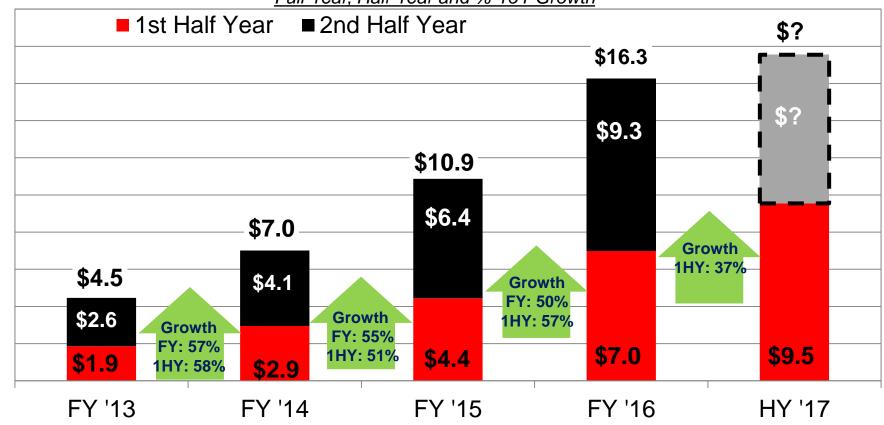
Consumer Usageof Digital and its Influence on Ad Revenue

Total Social Media Revenue Shows Steady Double-Digit Growth

US Social Media Ad Revenue (\$ Billions)

(Mobile + Desktop) Across Formats and Devices

Full Year, Half Year and % YoY Growth

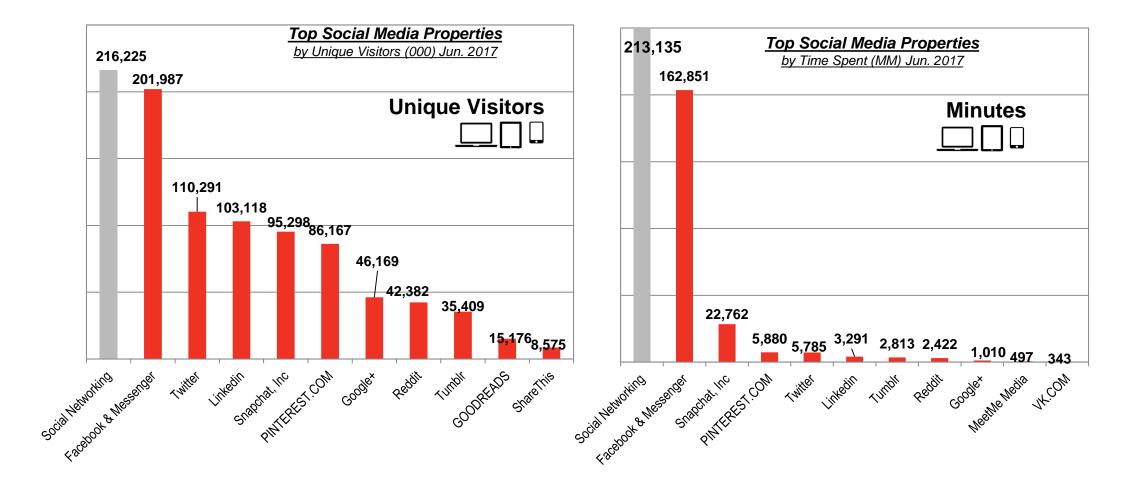


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Billions

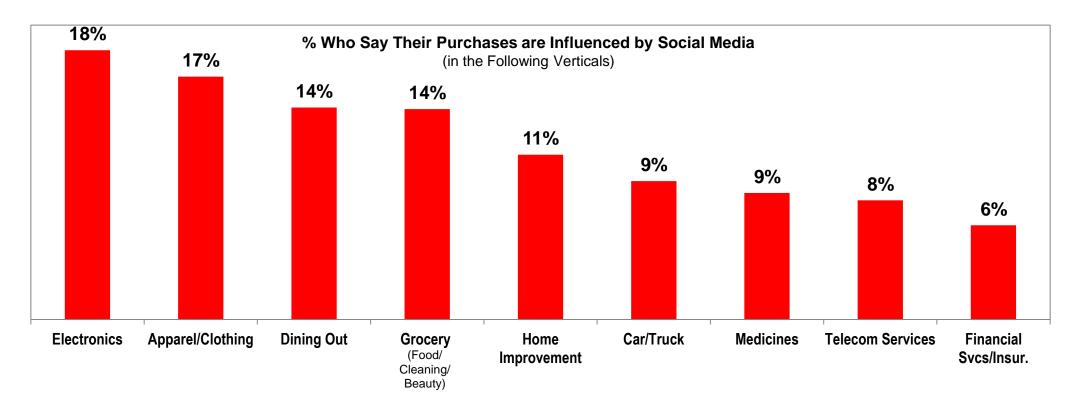
Top Social Media Properties





Social Media Influences Purchase Decisions

Electronics, Clothing, Dining and CPG purchases are most influenced by social media



Prosper Insights, Media Behavior and Insights data, Jan. 2017. n=16,644 US Adults 18+



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