

The OTT Co-Viewing Experience: 2017

November 2017

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Objectives

IAB Digital Video Center of Excellence has identified OTT/Connected TV as one of its research priorities in 2017. During the first half of 2017, IAB Digital Video Center released the Video Content Discovery Study and the Changing TV Experience Study to understand the awareness and discovery patterns of video content across platforms, including OTT/Connected TV, and specifically the adoption, usage and attitudes towards OTT/Connected TV.

To continue building this OTT/Connected TV research program, IAB Digital Video Center, in collaboration with Freewheel, Hulu, and Roku, conducted this primary research study to focus on understanding the **co-viewing** behavior on OTT and its benefits to brands, such as incremental reach and advertising effectiveness. In addition, the research aims to compare co-viewing behaviors between OTT and linear live TV programming to understand similarities and differences.



Methodology

- An online survey was fielded among MARU/Matchbox's Springboard America online panel (~250,000 U.S. members).
 - The total sample included 1,223 video viewers ages 13-64 in the U.S., representative by Census.
 - The survey was fielded 10/2/2017 10/9/2017
 - All statistical significance is noted with (*) and tested at 95% confidence level.
- Key definitions:
 - Co-viewing Watching video content with others
 - OTT Video programming (on demand or live) streamed to a TV via the internet, using a streaming device, Blu-ray player, gaming console, or smart TV.
 - Linear TV Live video programming received through a cable/satellite/telco TV service or an antenna.
 - VOD On demand video programming received through a cable/satellite/telco TV service.



Key Findings: Co-Viewing Landscape

- TV viewing is social, with 93% of people engaging in some co-viewing activity on the big screen.
 - The TV screen is the most co-viewed screen, with 93% of TV viewers engaging in some co-viewing activity.
 - Co-viewing behavior on TV is highly prevalent across all platforms including linear,
 OTT, VOD and DVR.
 - OTT takes #2 position in overall reach behind linear TV and ahead of VOD and DVR. Viewers co-view more on OTT than on VOD or DVR.



Key Findings: OTT Co-Viewing Experience

- Co-viewing on OTT tends to occur among younger viewers, in larger households, and with strong brand-engagement.
 - Co-viewers on OTT skew younger (18-34), Hispanic and cordless/no pay TV; they are likely to have a larger household with kids.
 - The majority of OTT co-viewers say they pay most attention to video content and report a high level of enjoyment and interaction during co-viewing.
 - When co-viewing, OTT viewers are likely to engage in brand/product-related multitasking activities such as online searches, social discussions and online purchases.
 - Group interaction is dynamic during OTT co-viewing, which involves brand/productrelated discussions in-person or on social media and influencing one another's perceptions.



Key Findings: OTT Co-Viewing Deep Dive

- The study further looks into co-viewing behaviors and attitudes on OTT to uncover opportunities for brands to engage with OTT audiences.
- OTT accounts for 29% of the 29.5 hours of weekly co-viewing time among those who watch OTT video content with others.
- OTT co-viewers spend more than double the amount of time on a weekly basis watching ad-supported content than on subscription services with no ads.
- Movies are the most co-viewed genre; co-viewing with children and co-viewing of animated/children's programming on OTT are also common.
- Households usually choose co-viewed content on OTT collaboratively. Co-viewing
 is generally motivated by a desire to share time together and to relax/unwind.
- Longer videos (>30 minutes) are more popular than short-form videos for coviewing on OTT. And 36% of OTT videos co-viewed are live programming.



Co-Viewing Landscape

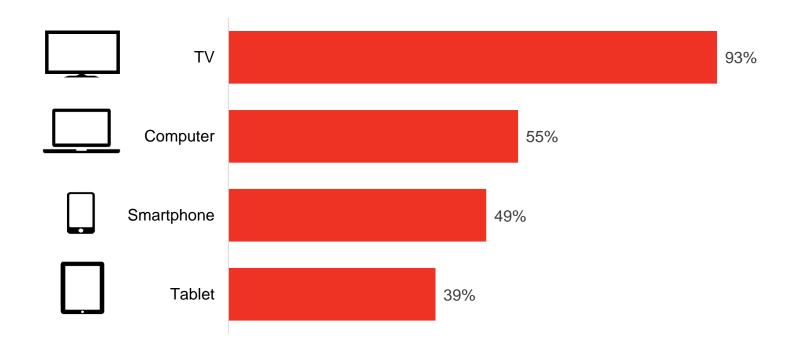


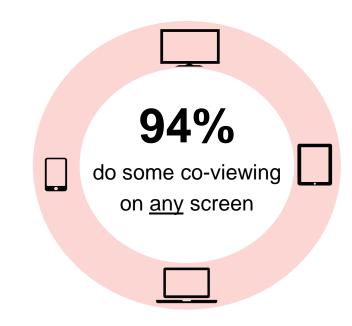
Video viewing is highly social; TV is the dominant screen for co-viewing

Most co-viewing takes place on a TV screen, with 93% of viewers having watched video content with others on TV. About half of viewers also watch video content with others on computer and smartphone screens.

Co-Viewing Incidence by Screen (Ever Co-View with Others)

Among Total U.S. Viewers







Co-viewing behavior is prevalent on the TV screen, no matter the viewing platform

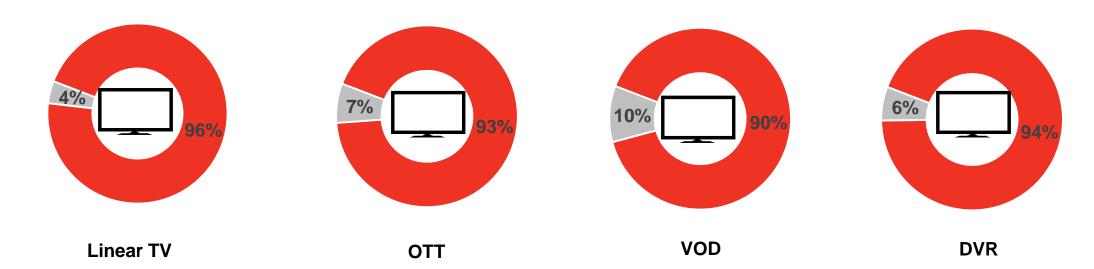
Linear TV has the highest co-viewing incidence among its viewers. Co-viewing contributes to incremental audience reach across viewing platforms.

Co-viewing Incidence on Platform

Among Viewers on the Platform

Co-viewing

No co-viewing

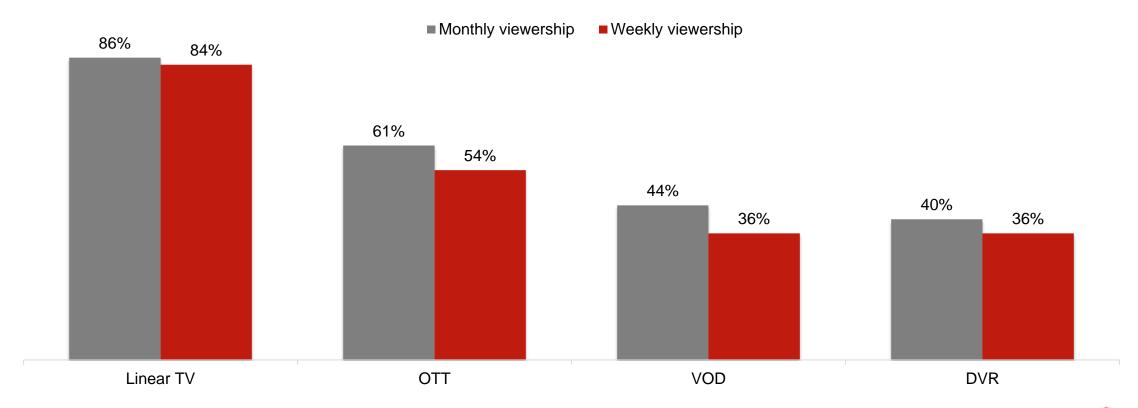


After linear TV, more Americans watch video content on OTT than on VOD or DVR

OTT takes #2 position on overall reach, ahead of VOD and DVR.

Overall Viewership by Platform

Among Total U.S. Viewers

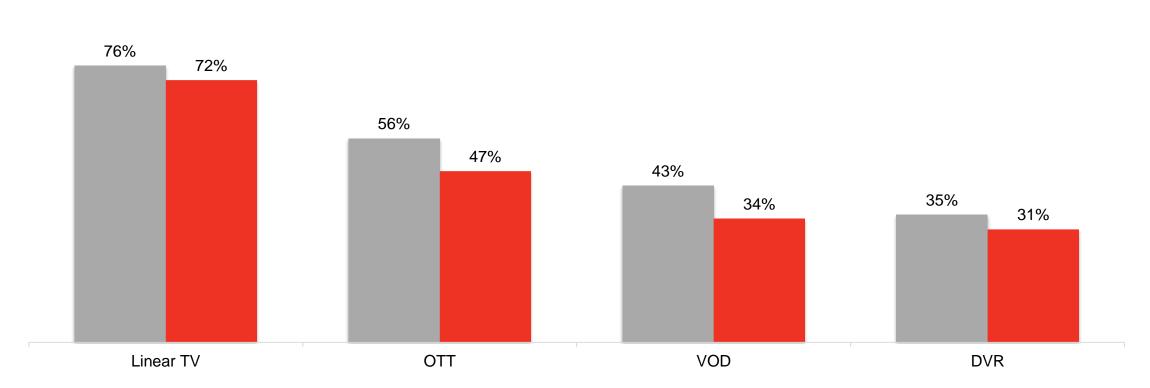




As a result, co-viewing reach is highest among linear TV and OTT

Co-Viewing Viewership by Platform

Among Total U.S. Viewers





■ Weekly co-viewing

■ Monthly co-viewing

OTT Co-Viewing Experience



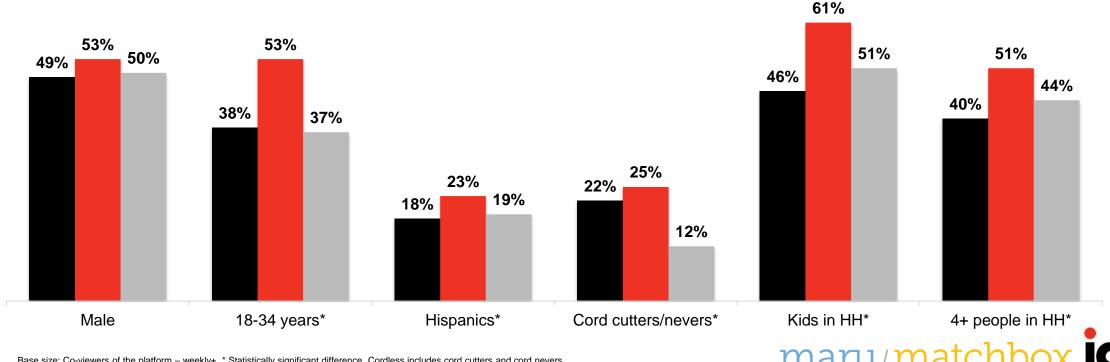
Co-viewers on OTT skew more Millennial, Hispanic, and cordless; they are likely to have a bigger household with kids

OTT co-viewers over-index on millennials, Hispanics, cord cutters/nevers, and large families with children.

Occident Profile Occident Profile

Among Co-viewers on the Platform

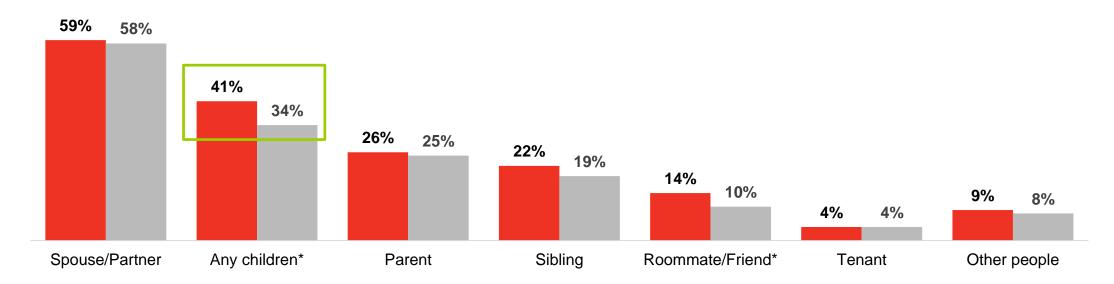
■ Total U.S. Viewers ■ OTT ■ Linear TV



Co-viewing activity on OTT centers around family, where top co-viewing companions are spouses/partners and children

OTT can be an effective platform to reach children through family co-viewing on the platform.

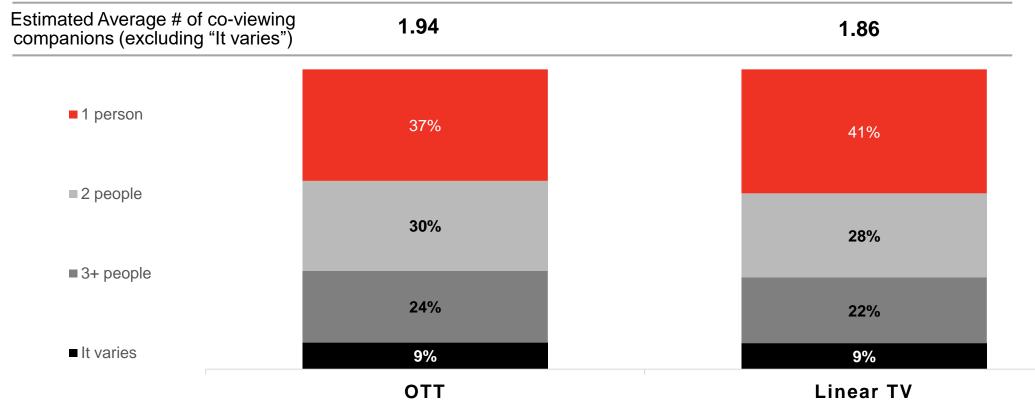
Person Co-Viewing With...





Average number of weekly co-viewing companions is about two people on OTT and linear TV

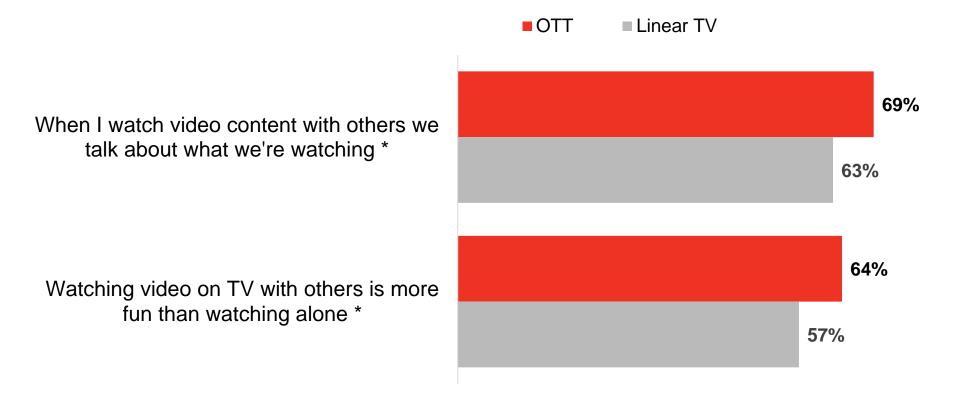
of People Co-View with Weekly (not including the respondents)





The majority of co-viewers on OTT indicate a high level of interaction and enjoyment

Co-Viewing Attitudes (Top 2 Box agreement %)

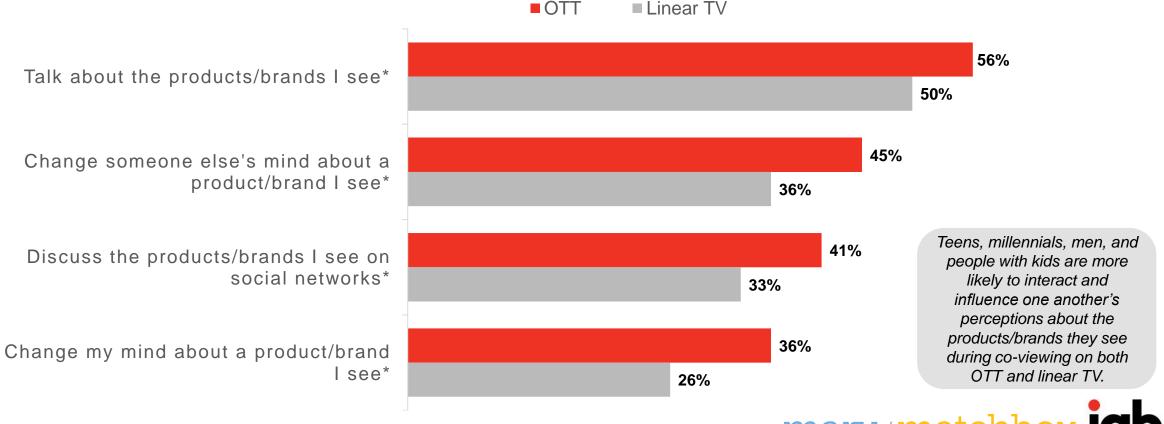




Brand-related interaction is dynamic during OTT co-viewing, including in-person or social discussions

Viewer interaction triggered by co-viewing further enhances brand engagement and decision-making dynamics.

Likelihood to Interact During Co-Viewing (Top 2 Box agreement %)



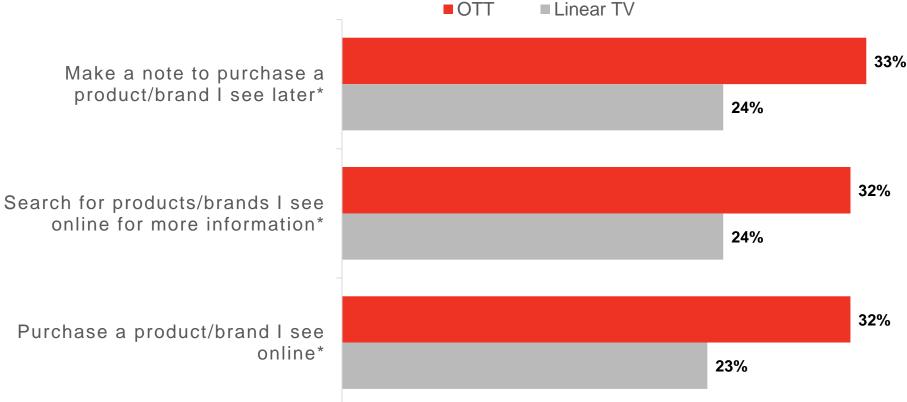




Co-viewers are likely to take an action in response to the product/brand they see, especially on OTT

Likelihood to Take Actions During Co-Viewing (Top 2 Box agreement %)

Among Co-viewers on the Platform



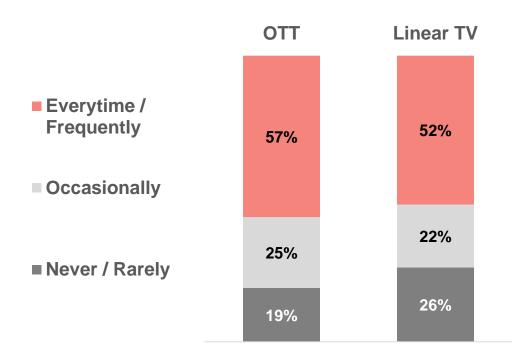
Teens, millennials, men, and people with kids are more likely to take an action related to the products/brands they see during co-viewing on both OTT and linear TV.



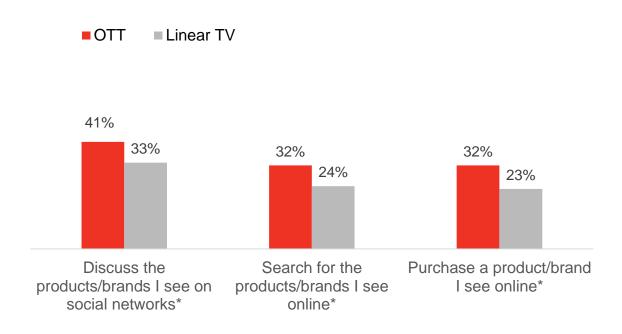
Most multitask on another device during co-viewing; likely activities include online searches, discussions on social media and online purchases

Frequency of Using Another Device during Co-viewing

Among Co-viewers on the Platform



Likelihood to Take Actions During Co-Viewing (Top 2 Box agreement %)

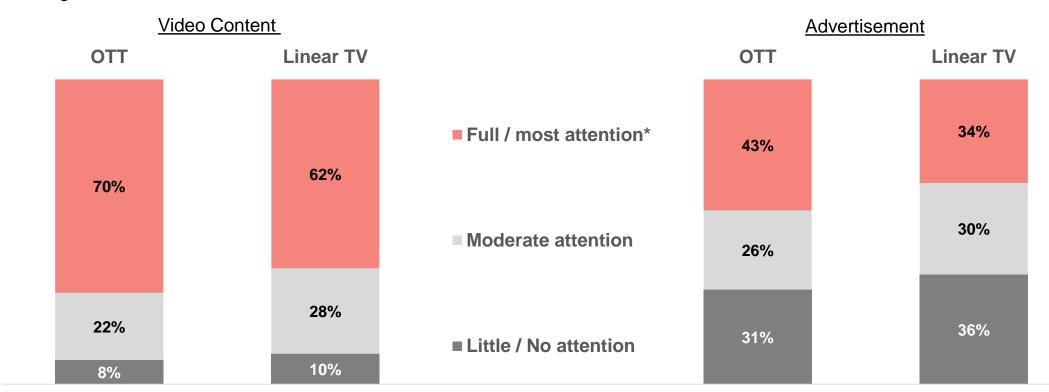




The majority of co-viewers say they pay full/most attention to video content, especially on OTT

Given the tendency of multi-tasking, co-viewers are likely to conduct brand-related activities on another device triggered by seeing an ad.

• Attention Paid to Video Content and Ads During Co-Viewing





OTT Co-Viewing Deep Dive

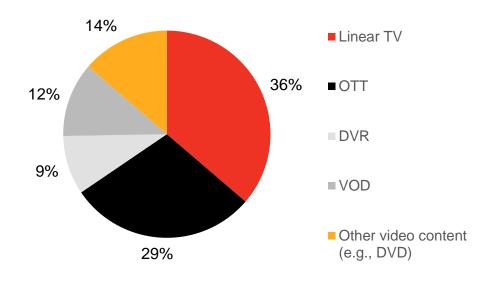


OTT accounts for nearly one-third (29%) of weekly co-viewing time on TV, among those who watch OTT content with others

Share of Total Weekly Co-Viewing Time

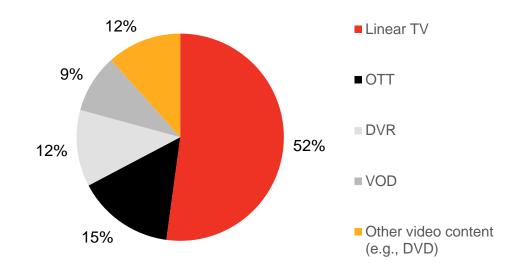
Among Co-viewers on OTT

29.5 hours of co-viewing in a week



Among Co-viewers on Linear TV

28.5 hours of co-viewing in a week

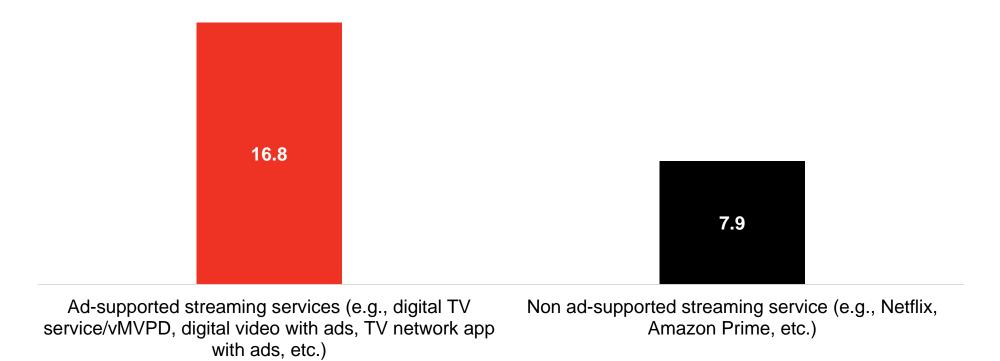




OTT co-viewers spend more than double the amount of time watching ad-supported content than subscription services

Average Hours Spent Co-Viewing with Streaming Services in A Week

Among OTT Co-viewers

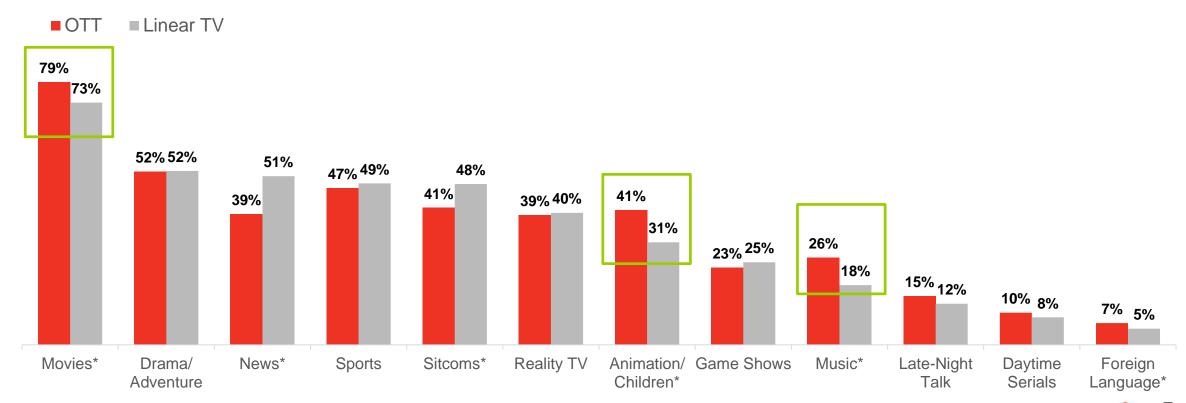




Movies are by far the most co-viewed genre; other top genres vary by platform

Animation/children's programming and music are more co-viewed on OTT, whereas news and sitcoms are more co-viewed on linear TV.

Top Co-Viewed Genres



While movies are most co-viewed by all groups, other top genre choices vary by co-viewing companion

Top Co-Viewed Genres by Companion

Among Co-viewers

Spouse/Partner		Child/children		Parents		Sibling		All other people	
Movies	74%	Movies	77%	Movies	77%	Movies	74%	Movies	73%
Drama/Adventure	54%	Animation/Children	54%	Sitcoms	57%	Sports	50%	Sports	50%
News	50%	Drama/Adventure	49%	Reality TV	49%	Drama/Adventure	44%	Drama/Adventure	46%
Sitcoms	49%	Sports	46%	Sports	48%	Reality TV	42%	News	45%
Sports	48%	News	43%	Drama/Adventure	47%	News	39%	Sitcoms	40%
Reality TV	37%	Sitcoms	40%	Animation/Children	42%	Sitcoms	39%	Reality TV	36%
Animation/Children	35%	Reality TV	39%	Music	33%	Animation/Children	34%	Animation/Children	30%
Game Shows	23%	Game Shows	23%	News	25%	Music	31%	Game Shows	26%

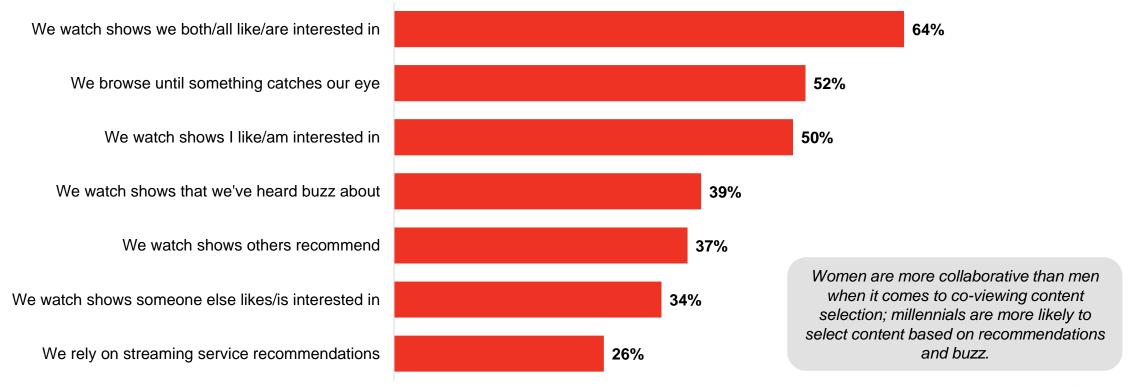


The selection of co-viewed content on OTT is usually collaborative

Collaborative content choices potentially expose broader audiences to both content and the products/brands advertised.

Selection of Streaming Video Content

Among OTT Co-viewers



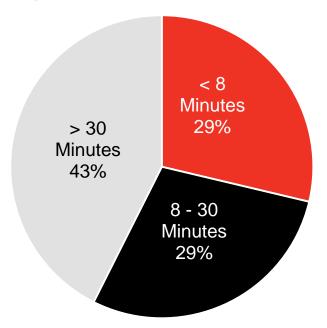


The popularity of longer (>30 minutes) videos reflects the interest in movies and TV shows for OTT co-viewing

Share of OTT Co-Viewing By Video Length

Among OTT Co-viewers

Average % of co-viewing time is spent watching...



Live Programming in OTT Co-Viewing

Among OTT Co-Viewers

An average of

36%

of all OTT content that is co-viewed in a typical week <u>is live</u>

Live programming in OTT co-viewing is more likely to be sports, music and game shows; drama/adventure, sitcoms and animation/children's programming are less likely to be co-viewed live.

maru/matchbox IC

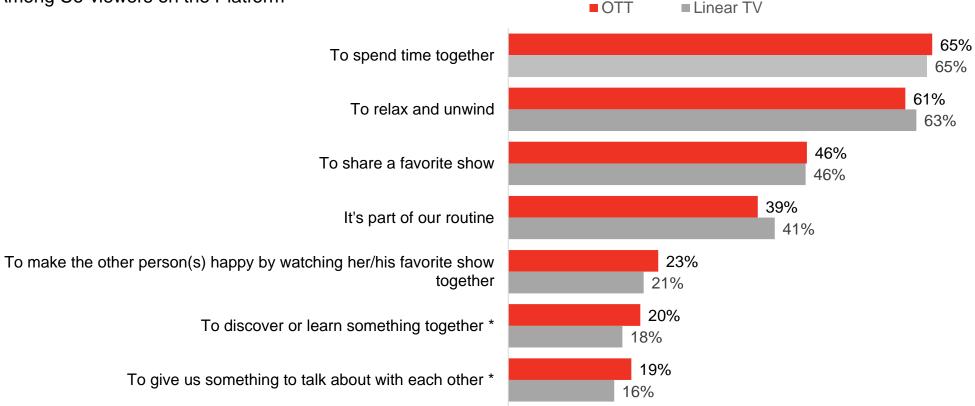
Q_TimeSpentCoviewingLength. When you stream the following lengths of video content on TV and watch with others in a typical week, what % of your time is spent watching...

Q_TimeSpentCoviewingLive. Keep thinking only about your experience watching video content with others by streaming digital video on TV. In a typical week, what percentage of the content you watch is live - meaning you watch it as it airs?

"Spending time together" and "relaxing" are the most common motivations for co-viewing on OTT

Co-viewers on OTT are more likely to cite "to discover/learn something together" and "to give us something to talk about with each other" than co-viewers on linear TV.

Motivations for Co-Viewing



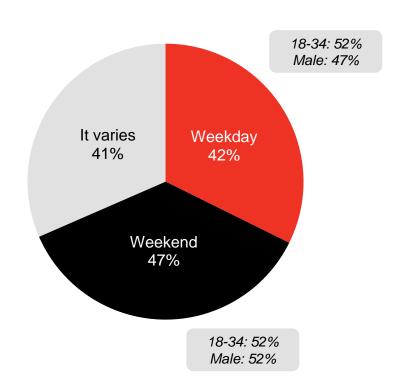


Early evening & prime time are the leading co-viewing windows; more daytime co-viewing activity occurs on weekends

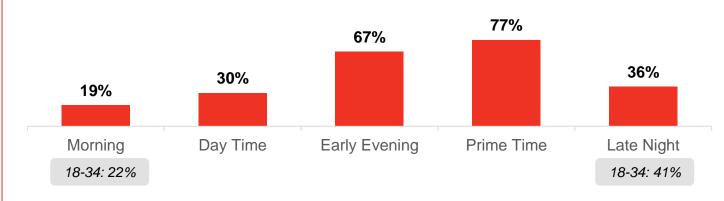
18-34 years are more likely to co-view during morning and late night.

Day of OTT Co-Viewing

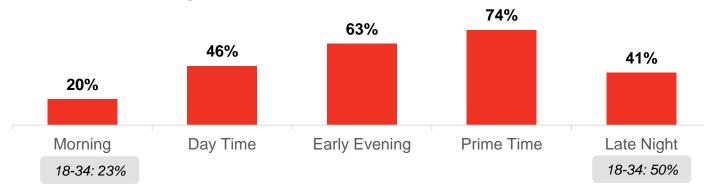
Among OTT Co-viewers



OTT Co-Viewing Weekday



OTT Co-Viewing Weekend

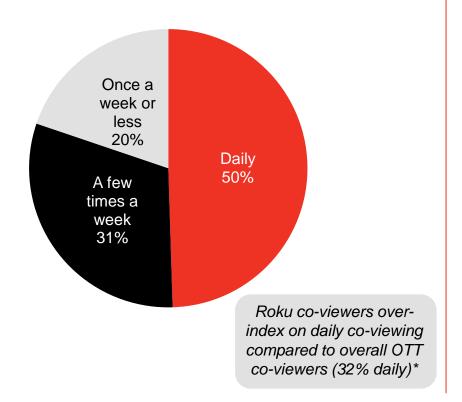




On Roku, most people co-view regularly and Millennials are more likely than Boomers to watch OTT with others

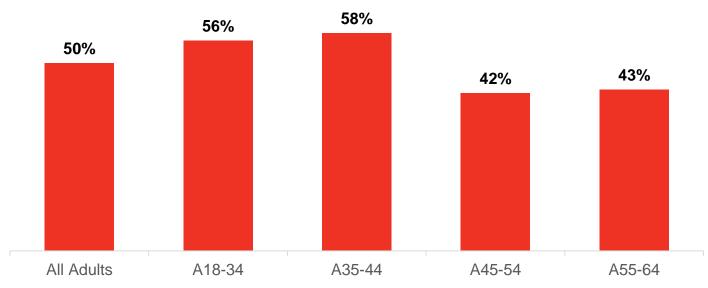
Co-Viewing Frequency

Among Roku Viewers Who Co-view



Incidence of Daily Co-Viewing by Demo

Among Roku Viewers Who Co-view





On Roku, co-viewers overindex on ad-supported viewership and content searches

Ad-Supported Viewership

Among Roku Viewers Who Co-view



Free Content Viewership

Among Roku Viewers Who Co-view



Number of Content Searches

Among Roku Viewers Who Co-view





OTT Co-Viewing: Implications for Brands

- TV viewing is a pervasively social activity which naturally extends audience reach for brands and marketers across platforms. The co-viewing effect on incremental audience reach should be accounted for when planning and buying video advertising on all video platforms.
- Given the prevalence of co-viewing, OTT is a powerful platform for advertisers to reach and engage millennials, Hispanics, and cord cutters/nevers. In addition, OTT can be an effective platform to connect with families and children as OTT co-viewing is more likely to include children.
- Co-viewers on OTT are highly interactive either in person or on social media. This can lead to high brand engagement including discussions, online searches, and online purchases. The interaction also creates a two-way dynamic to influence decision-making and brand perceptions. Brands can leverage the opportunity to plan a cross-device campaign optimizing social and search activities.
- To fully leverage the OTT co-viewing benefits of incremental reach and highly engaged audience, brands can target long-form videos, such as movies, dramas and day parts including early evening and prime time to ensure the highest level of co-viewing activity.



Thank You

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