



Using data to improve consumer experiences

Scott Spencer, Director Product Management, Sustainable Advertising at Google



“It seems to improve the speed of my internet connection, and it keeps unwanted ads from popping up when I'm reading or typing.”

Google

Carlos A.

“I love ad blockers. I really notice a big difference. Makes my experience an easier and more fun time. I've told so many friends to do it.”

Melissa J.



“They save so much time: five seconds every time I view a YouTube video, two seconds I would have wasted closing every pop-up, 10 seconds I would have wasted getting distracted by flashy ads on the side...”

Shashank K.



mobile ad blockers

Global monthly active ad blocking browser users (mobile). Source: Pagefair.

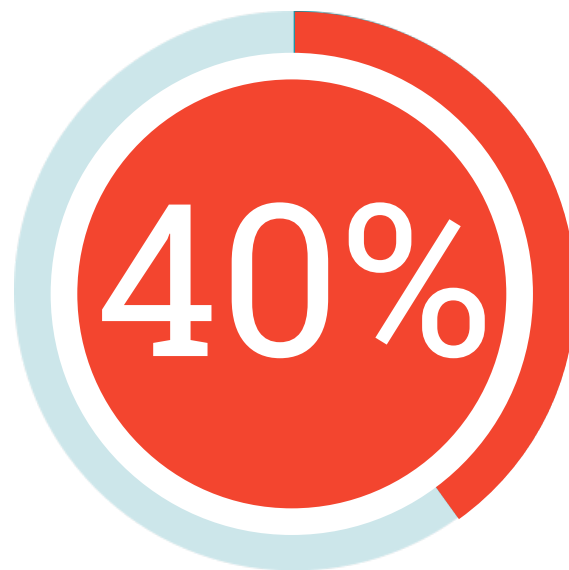


YoY
growth



desktop ad blockers

Global monthly active ad blocking software users (desktop). Source: Pagefair.



YoY
growth



35-70%

...of ad blocking users say **ads that distract or block content** are what caused them to install an ad blocker.

How do we reduce demand for ad blocking?

By improving ads experiences across the web

The Methodology

Largest Study of its kind

>24K

Participants

12

Iterations

77

**Ad
Experiences**

(40 Desktop, 37 Mobile)

33

Studies Run

Testing environments



Mobile
Websites



Desktop
Websites



In-Stream
Videos
(In Progress)

Key Principles

Adopts the **user's perspective** and measure perception of ads **in context**

rigorous

controls for
extraneous factors

comprehensive

Measures a broad
array of experiences

extensible

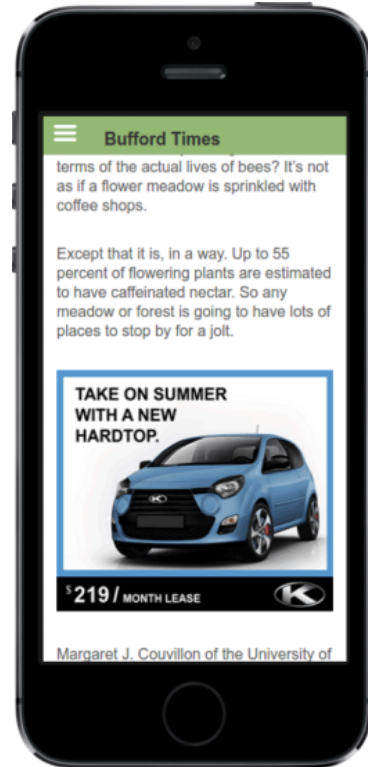
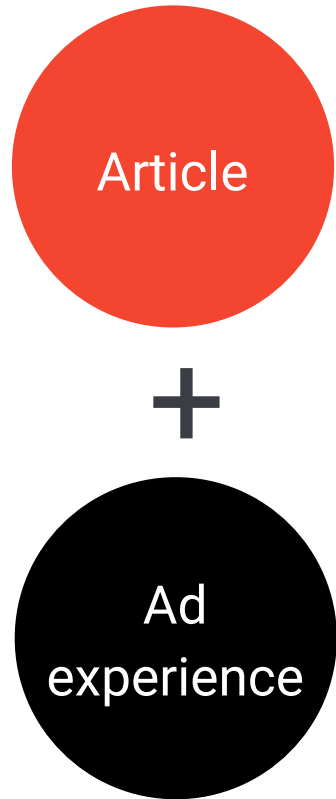
evolves as new ads
are developed

replicable

Uses tools available
to other researchers

Methodology was developed over a couple of years through a series of **qualitative, quantitative, and validation** studies

Testing everyday experiences uncovers how users feel



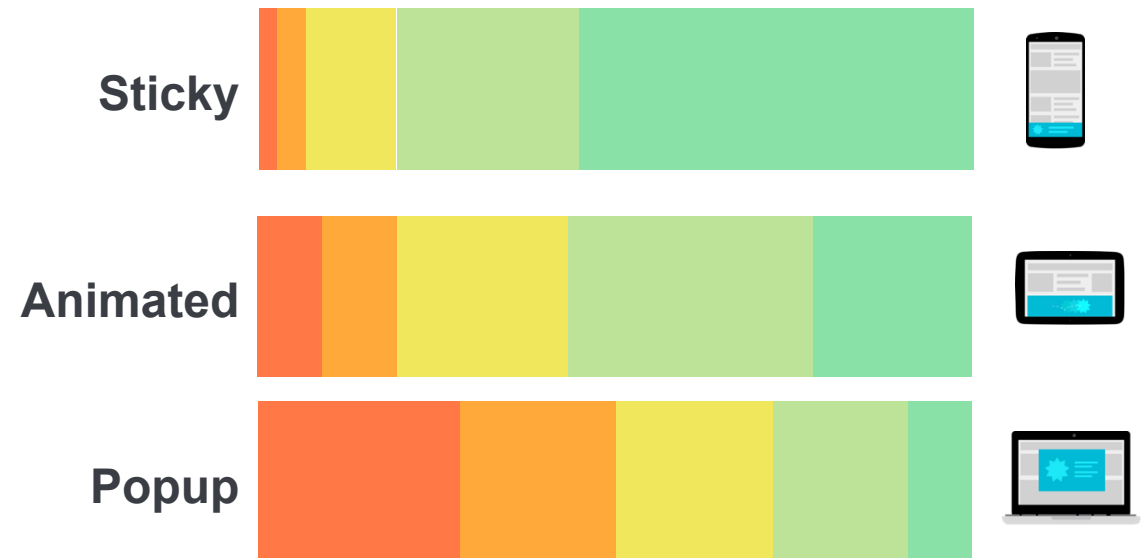
- 1 Read an article on a mock site
- 2 Same article, with and without different ad experiences
- 3 Asked about overall web-page and ad experiences (absolute and relative)
- 4 At the end of the study, participants are asked to rank which ad was the most and least annoying.

Initial Results

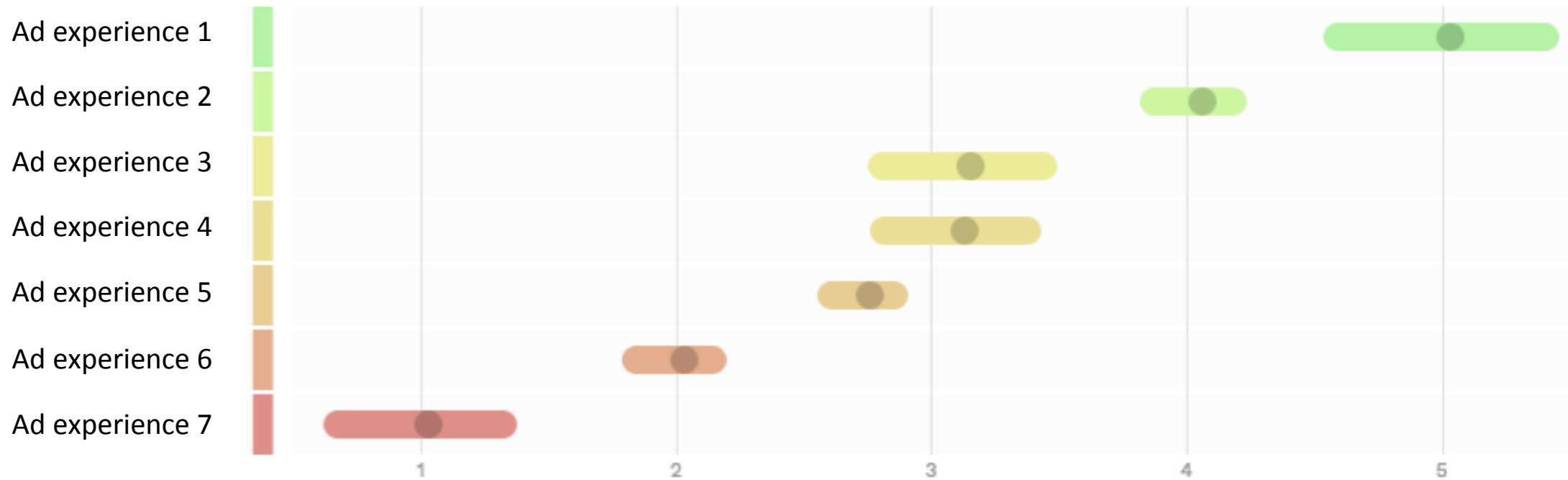
What makes an ad annoying?

Results align with and extend LEAN's findings

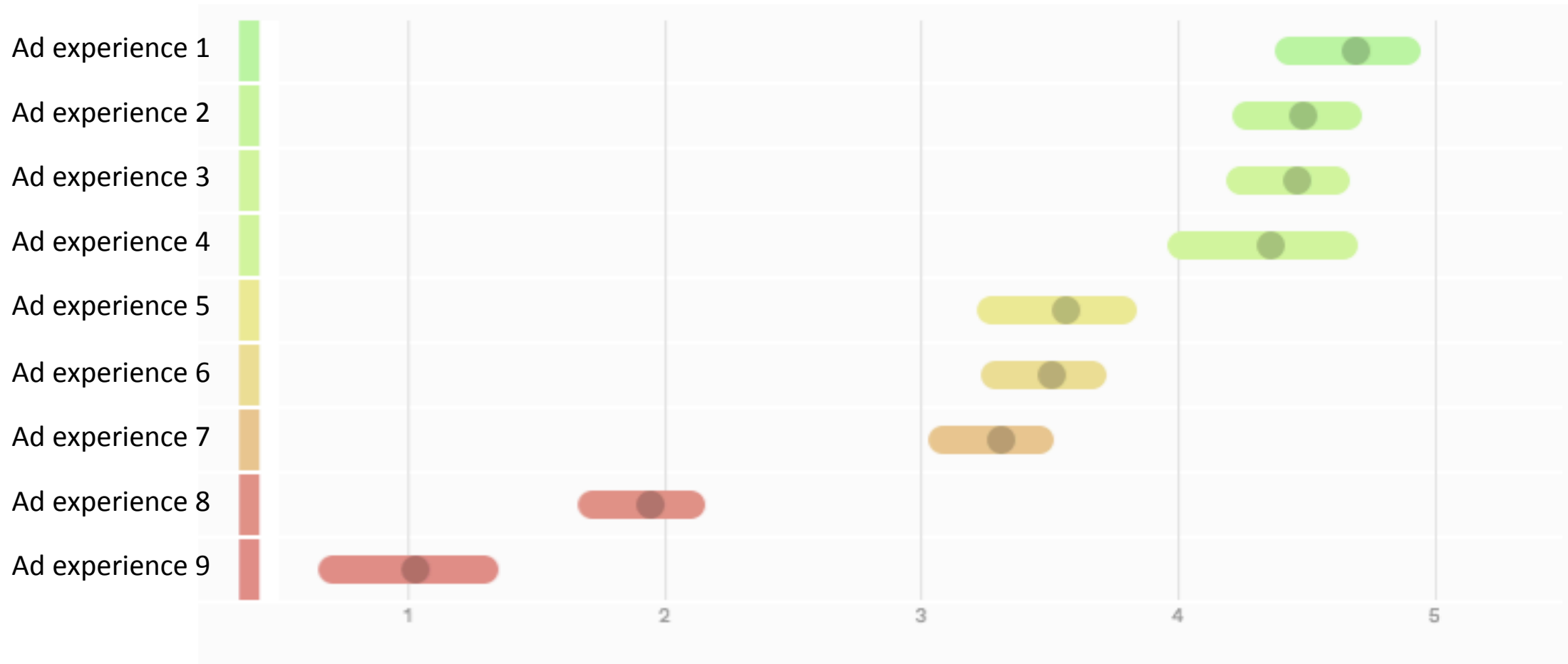
- Ads with flashing animations and sound
- Ads that pop up in the middle of reading
- Heavy ad density (e.g. 35 or 50% on mobile)
- Non-skippable Ads



Mobile Ad Experience Rankings



Desktop Ad Experience Rankings



What's Next?

Testing Internationally

We plan to test globally - starting first with US and Europe:

- **US**
- **UK**
- **Spain**
- **Italy**
- **Germany**

Regional Standards



How do ad perceptions change from country to country?



How can we develop regional standards?



How do we minimize the number of standards?

Testing More Formats and testing environments

~40 formats tested with **120** by end of quarter



Mobile
Websites



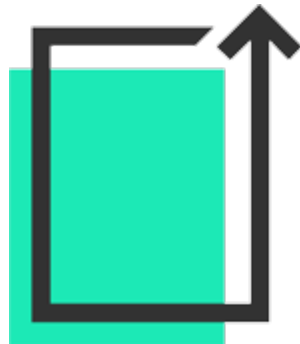
Desktop Websites



In-Stream
Videos
(In Progress)

Coalition for Better Ads

Work with the industry to help convert our data into a Standard for Better Ads



**Coalition for
Better Ads**

Takeaways

Ad blocking is a symptom, but ad blockers threaten the free and open web

The underlying problem is bad ad experiences – standards can help

Good standards are consumer focused and data based

The Coalition for Better Ads is the best forum for the industry to come together and address ad experience



Questions

Thank You

 **Scott Spencer**